



General Terms & Conditions

All Star, Recreational and School Events/Competitions

These General Terms & Conditions apply to each Varsity Spirit event and competition (live and virtual) (each, a “VS Event”) for Varsity All Star, Recreational and Schools. If an individual VS Event has additional terms and conditions specific to such VS Event, refer to those terms and conditions as well.

PRICING PERIODS

Early Registration Period – 61+ Days Out:

1. Teams must register 61+ days prior to the VS Event to receive the early registration period rate.
2. Additional teams added to early registrations after the early registration period deadline will be charged the standard registration period rate.

Standard Registration Period - 60 Days Out:

1. Teams that register within 60 days of the VS Event must pay the standard registration period rate.

Headcount-Only Registration

If a team registers using headcount only and has not completed athlete rostering, any quote or invoice is preliminary and is provided solely to reserve the team’s place in the VS Event. Final fees, including applicable packages and additional performances, will be calculated once the team roster is complete. The team is responsible for all final charges and must complete rostering by all applicable deadlines. The team remains responsible for timely payment of all deposits and other amounts due under these Terms and Conditions.

RETURNED CHECKS

1. A \$50 fee will be assessed for all returned checks. Following a returned check, payment must be made by cashier’s check, money order, or credit or debit card.

PAYMENTS

1. **Full payment is due the Friday 2 weeks prior to the VS Event, unless otherwise stated (“Payment Deadline”).**
2. Payment may be made online via your MyVarsity account or via mail sent to the address on the invoice.
3. If mailing your payment, include a copy of your invoice to ensure proper application to your account.
4. Payment types accepted: cashier’s check, money order, and credit or debit card; schools may also pay by school-issued check.
5. **No personal or gym checks will be accepted.**
6. All payments are **non-refundable** and **non-transferable** except as otherwise provided.
7. **Teams will not be included in the order of competition if full payment has not been received by the Payment Deadline.**
 - a. **For school teams only:** If you are unable to pay in full by the Payment Deadline, we must receive a school purchase order or promise to pay statement on official school/organization letterhead to ensure your placement in the order of competition. Either document must be signed by the school principal or organization administrator, not the coach. If you submit a promise to pay statement, the balance is due 2 weeks prior to the VS Event start date. If you submit a purchase order, the balance is due no later than 30 days after the VS Event. Balances not paid within 90 days after the VS Event may be turned over to a collection agency, and you will be responsible for all collection fees incurred.

DEPOSITS

Deposits are required for most VS Events and must be received **no later than 45 days prior** to the event start date with the exception of **JAMfest Cheer Super Nationals that is due Monday, September 21st, CHEERSPORT Nationals that is due Monday October 5th, and NCA All Star Nationals that is due Monday October 19th**. All deposits are **non-refundable** and **non-transferable** except as otherwise provided. Deposits apply only to the specific VS Event and team to which they are submitted and may not be credited, reassigned, or applied to any other VS Event, team, or future date.

- School Event: \$150 per cheer, dance or band team
- 2 Day All Star Event: \$200 per cheer team, \$50 per dance performance



- Worlds Bid Event: \$300 per cheer team, \$100 per dance performance
- Youth SUMMIT: \$500 per team

****Note:** For JAMfest Cheer Super Nationals, One Up Grand Nationals, CHEERSPORT Nationals, Youth SUMMIT, and NCA All-Star Nationals, programs must pay their registration deposit to receive a scheduled time slot to book housing.

WAITLISTED Events:

If a VS Event is placed on a waitlist, all registered teams must submit a deposit per the fees below within **30 days of the VS Event being designated as waitlisted**. Failure to pay the deposit within this 30-day period will result in the team(s) being moved from approved to waitlist status; placement back into approved status is **not guaranteed** and will depend on space availability.

- School Event: \$150 per cheer, dance or band team
- 1 Day All Star Event: \$100 per cheer team, \$50 per dance performance
- 2 Day All Star Event: \$200 per cheer team, \$50 per dance performance
- Worlds Bid Event: \$300 per cheer team, \$100 per dance performance
- Youth SUMMIT: \$500 per team
- Soloists and individual participants will be required to submit **full payment** within this same 30-day timeframe.

DIVISION CHANGE FEES

The following fees will be charged for division changes made after Monday at 5:00 PM, two weeks prior to the VS Event:

- All Star Teams: \$250
- Cheer/Dance Specialty Divisions: \$50
- School Teams: \$50

Exceptions to No Refund, No Transfer Policy

All payments (including deposits and competition fees) are non-refundable and non-transferable, except as detailed below. Payments are non-refundable and non-transferable because Varsity Spirit may incur losses and damages that are difficult to ascertain once a registration is made.

1. VS Event Cancelled by Varsity Spirit: Participants will receive the option of a full refund or transfer to another VS Event for the same season (if not available, full refund will apply).
2. Federally Declared Natural Disasters directly impacting the participating program: Participants will be eligible for a full refund or transfer to another VS Event for the same season (if not available, full refund will apply).
3. Waitlisted Teams: Teams that have paid a deposit but are not moved to approved status because registration is full or the waitlisted team cancels its registration.
4. The following situations may be considered for a full or partial refund or transfer, with appropriate documentation:
 - a. Injury or incident that prevents an entire team from participating.
 - b. State-mandated or school-mandated school or facility shutdown affecting the participating team.
 - c. Active military deployment of a participant or coach directly impacting the team's ability to compete.

All exception requests must be submitted in writing with supporting documentation within at least 5 days following the event, giving rise to the exception.

Refunds will be made following the end of the applicable VS Event. Refunds for purchases made by credit or debit card will be returned exclusively to the card account used for the original transaction. Refunds will not be issued to a different card or bank account, in the form of cash, or credited in any other form unless the original payment card is no longer valid, has been closed, or is otherwise unable to receive the refund. In such cases, Varsity Spirit may, at its sole discretion, issue the refund via check, ACH transfer, or an alternative method. Refunds detailed herein apply only to competition payments and fees. Other fees, including hotel and transportation fees,



are non-refundable. Upon request, qualified refunds may be issued in the form of a refund credit on a team's account, for use towards another VS Event within the same season.

CREDITS

- If an account has a credit balance at the end of the season following accounting for refunds and/or transfers, as applicable, the credit will be processed following the end of the season in the form determined by Varsity Spirit in its sole discretion.

RESULTS

1. Posting of results:
 - a. Results for Varsity All Star Events will be available on the Varsity Spirit Leaderboard for the season.
 - b. Results for recreational and school teams for VS Events will be posted online.
 - c. By participating in a VS Event, All Star, recreational and school teams give their consent for scores to be made public.
2. Varsity TV publishes and makes available all competition routine videos from live-streamed VS Events to recognize the hard work and talent of the athletes competing, and ultimately, to serve and grow the cheerleading and dance community. Due to the sheer number of teams and routines published, Varsity Spirit is unable to accommodate requests for removal.

ACCOUNT STANDING

All accounts must be in good standing for a team to attend a VS Event. Teams whose accounts are not in good standing will not be bid eligible. The allocation of monetary bids awarded to rostered athletes is at the sole discretion of the gym competing.

INSURANCE

Varsity Spirit strongly encourages each international athlete to secure his or her own travel insurance policy. While coverage is not required to participate in a VS Event, Varsity Spirit recommends that each international athlete not participate in a VS Event unless and until such athlete obtains a travel insurance policy to insure against accidental injury.

State Association Events

For State Association events, teams competing in those events must comply with the applicable rules of the State Association.

GENERAL

Any disputes, claims, or causes of action arising out of, under, or in connection with these terms (including, without limitation, their validity, interpretation, performance, or breach) will be adjudicated exclusively in the state or federal courts situated in (or having jurisdiction over) Shelby County, Tennessee. These terms, and their validity and effect, will be interpreted under and governed by the substantive laws of Tennessee, without giving effect to any principles of conflicts of law of any jurisdiction.