



THE  
**QUEST**  
RECREATIONAL CHAMPIONSHIP 

THE QUEST RECREATIONAL CHAMPIONSHIP

**2027**

**EVENT INFORMATION GUIDE**

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\*All updates and changes displayed in **RED** font\*

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## THE QUEST CHAMPIONSHIP DATES

Varsity All Star is proud to host The Quest Championship, a Premier competition, specifically celebrating the accomplishments of performance recreational teams hosted at the Walt Disney World Resort's ESPN Wide World of Sports Complex in Orlando, Florida. You can expect the same great event experience you have come to know and love with a specific focus on bringing high-caliber competition to recreational athletes.

### Days of Competition

- **Friday, March 12<sup>th</sup>, 2027**
  - Semi-Finals
- **Saturday, March 13<sup>th</sup>, 2027**
  - Finals

## ELIGIBLE DIVISIONS

Performance Elite	Performance Advanced
Level 1 - 6Y	Level 1 - 6Y
Level 1 - 8Y	Level 1 - 8Y
Level 1 - 10Y	Level 1 - 10Y
Level 1 - 12Y	Level 1 - 12Y
Level 1 - 14Y	Level 1 - 14Y
Level 1 - 11-18 Years Old	Level 1 - 11-18 Years Old
Level 2.1 - 12Y	Level 2.1 - 12Y
Level 2.1 - 11-18 Years Old	Level 2.1 - 11-18 Years Old
Level 2 - 10Y	Level 2 - 10Y
Level 2 - 12Y	Level 2 - 12Y
Level 2 - 14Y	Level 2 - 14Y
Level 2 - 11-18 Years Old	Level 2 - 11-18 Years Old
Level 3.1 - 14Y	Level 3.1 - 14Y
Level 3.1 - 11-18 Years Old	Level 3.1 - 11-18 Years Old
Level 3 - 12Y	Level 3 - 12Y
Level 3 - 14Y	Level 3 - 14Y
Level 3 - 11-18 Years Old	Level 3 - 11-18 Years Old
Level 4.2 - 10-18 Years Old	
Level 4 - 8-14 Years Old	
Level 4 - 11-18 Years Old	

## CROSSOVER POLICY

Athletes will not be allowed to compete on more than 2 cheer teams at The Quest Recreational Championship. Participants may only represent one organization. Participants must pay an additional registration fee for each additional team performance and are considered a crossover.

## ROUTINE TIME LIMIT AND SURFACE

### PERFORMANCE Elite and Advanced:

- **Routine Max:** 2:30 minutes
- **Performance Surface:** 9 Panel Spring floor

## PROGRAM ELIGIBILITY

Recreational Cheer or Youth Organization teams are eligible to compete at The Quest. They will be separated as follows:

**Affiliated:** The program must be affiliated with, report to, and be governed by an organization such as; YMCA, Boys and Girls Club, City/County Parks and Recreational Program, American Youth Cheer, Pop Warner Association, or other community run program not associated with All Star. Each team must cheer for a sport during the 2026 -2027 cheer season.

**Non-Affiliated:** The organization may be independent of town/city organization/clubs. The team does not necessarily cheer for a supported sports program. The team is not affiliated with an All-Star program.

## TEAM ELIGIBILITY

Affiliated and Non-Affiliated Recreational cheerleading organizations can register teams in Performance divisions:

Teams MUST compete in the same division in which they qualified for but are allowed to add up to the MAXIMUM number of athletes in the division. For example, a team qualifying with 16 athletes may compete at The Quest Recreational Championship with up to 22 athletes.

## BIDS

**Qualifier Bid:** Qualifier Bids are event invitation bids that qualify your team to compete at The Quest Recreational Championship. Bid winners must pay the full balance to compete. At all Varsity events that offer recreational divisions, the top 3 placing teams in bid eligible divisions will earn a Qualifier Bid to The Quest.

**Bronze Bids:** Bronze Bid winners will receive a discount of 25% off the participant package. *\*If additional athletes are added to the roster after the Bronze bid was earned, the program is responsible for the full cost of the additional athletes.*

**Silver Bids:** Silver Bid winners will receive a discount of 50% off the participant package. *\*If additional athletes are added to the roster after the Silver bid was earned, the program is responsible for the full cost of the additional athletes.*

**Gold Bids:** The Gold bid will cover the bid-winning team registration balance. *\*If additional athletes are added to the roster after the Gold Bid was earned, the program is responsible for the full cost of the additional athletes.*

*\* You can replace athletes on your roster and add additional athletes, if it does not change the division you qualified with. If you receive a Gold, Silver or Bronze bid, you will only receive the credit of a Gold, Silver or Bronze bid for the number of athletes that competed on the floor at the qualifying event. The cost associated with the Quest will be the team's responsibility to pay for athletes added to the roster.*

### Earning Two Bids in the Same Division:

A program location cannot earn two bids in the same Quest Recreational Championship division. The only exception to this would be if the program location has a second legitimate team. To be considered "legitimate," this team may not share ANY athletes with the team already in possession of a Quest Recreational Championship Bid regardless of registration status.

### **Passing Down Bids:**

The Quest Recreational Championship Bids will not be passed down. For example, if a team receives a Qualifier Bid at an event early in the season and upgrades to a Gold Bid later in the season, the original Qualifier Bid will not be given to another team. This bid will be eliminated.

### **Upgrading Bids:**

- Qualifier Bids can be upgraded to a Bronze, Silver, or a Gold Bid.
- Bronze Bids can only be upgraded to a Silver or Gold Bid.
- Silver Bids can only be upgraded to a Gold Bid.
- Gold Bids must be used and cannot be upgraded.

### **Bid Eligibility:**

Event Producers have the right to investigate any teams receiving a bid to The Quest Recreational Championship. Bid eligible teams and divisions will be reviewed for accuracy and legitimacy. Any bid eligible team/athlete found in violation of a Varsity Spirit policy may be disqualified.

## **ROUNDS AND ADVANCEMENTS**

All teams will be guaranteed to compete twice. The Quest Recreational Championship reserves the right to split divisions based on affiliated and non-affiliated and/or team size. Performance order will be determined by a random draw for order.

### **Friday, March 12<sup>th</sup>, 2027**

- **Semi-Final Round:** All teams will compete in the Semi-Final Round which will count 25% of your event score.

### **Saturday, March 13<sup>th</sup>, 2027**

- **Finals:** All teams will compete on Day 2 in the Finals round of competition and will count for 75% of the Event Score. Teams will compete in reverse performance order for the Finals round of competition.

Regardless of placement, ties will not be broken at The Quest.

## **PRIZES AND AWARDS**

- All participants will receive a commemorative medallion.
- All teams will receive a qualifier banner after their first performance.
- Teams that place 1st, 2nd, or 3rd in their division will receive a team banner, and each participant will receive individual mini banners recognizing their accomplishment.
- All divisional champions will receive exclusive The Quest Recreational Championship Rings! Teams will receive their USA Cheer rostered team size plus an additional 5 rings to distribute how they see fit. Additional rings may be ordered on-site & must be paid for by the team or individual before delivery. Crossover athletes will only be awarded one ring.

## **VARSITY SPIRIT EVENT RULES & REGULATIONS**

By participating in The Quest Recreational Championship all teams agree to abide by all rules and regulations. Any team that does not adhere may be subject to disqualification and automatically forfeit any right to any prizes or awards presented by The Quest. In addition, teams may also forfeit the opportunity to participate the following year.

### **CODE OF CONDUCT**

Varsity Spirit encourages and supports sportsmanship, integrity and fairness among participants and coaches/owners/directors in all facets of team practice and performance. We strive to uphold the highest standards and promote this to the best of our abilities and believe that coaches are instrumental in promoting and instilling this among their respective team members.

To ensure the most positive experience for all attendees, Varsity Spirit asks that all participants, coaches, gym owners, directors and spectators adhere to and know the Code of Conduct and Prohibited Items for all Regional, Virtual, and Championships events.

To review the entire policy please click here: [Varsity Spirit - Safety](#)

### **EVENT ELIGIBILITY**

Varsity Spirit will require that all coaches, directors, choreographers, and personnel wishing to access the warm up area, backstage, coaches' box, or athlete areas at our competitions have required credentialing, background check, and safeguarding as required by each event.

To review the entire eligibility policy please click here: [Varsity Spirit - Event Eligibility](#)

### **EVENT GUIDELINES**

The coach/director of each team is responsible for understanding and following the Event Guidelines. Event Guidelines include:

- General Guidelines
- Safety Guidelines
- Music Guidelines
- Interruption of Performance
- Competition Area
- Warm Up Room Policy
- Spotter Policy

To review additional information, click here: [Varsity Spirit - Event Guidelines](#)

### **EVENT POLICIES**

All attendees are expected to follow event policies to ensure a respectable and secure environment. Event Policies include: sportsmanship, logo usage, media policy etc.

To review the event policies, click here: [Varsity Spirit - Event Policies](#)

## **CONTACT INFORMATION**

For questions, please reach out to [Quest@varsity.com](mailto:Quest@varsity.com)