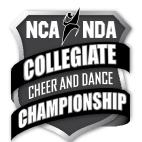
## **OFFICIAL**



# **SCORE-SHEET**

## **GAME DAY DIVISION** MASTER SCORESHEET

MAXIMUM VALUE

JUDGE \_\_\_\_\_

**BAND CHANTS** 

FIGHT SONG

EXECUTION OF BAND CHANT Motion technique, proper placement, strength of movement, synchronization, crowd coverage, entertainment value, relevant to crowd participation and game day excitement	10
INCORPORATION OF SKILLS Use of effective crowd leading skills by cheer and/or dancers, technique and stability	10
GAME DAY VISUAL  Appropriate use of material of ALL programs to elicit audience connection/response, crowd interaction formations & visuals effective incorporation of props & band, creative movements, entertainment value	10
MAXIMUM VALUE	

GAME DAY MATERIAL  Proper use of cheer/chant, crowd leading and spirit raising techniques to elicit audience connection and response.	10	
INCORPORATION OF SKILLS se of effective crowd leading skills by cheer and/or dancers, technique and stability	10	
EFFECTIVE USE OF GAME DAY PROPS This includes all props such as poms, signs, megaphones, flags as well as the coordination of instruments to enhance crowd engagement, entertainment, and participation	10	

### MAXIMUM VALUE

EXECUTION OF FIGHT SONG  Motion technique, proper placement, strength of movement, synchronization, crowd coverage, entertainment value, relevant to crowd participation and game day excitement	10	
INCORPORATION OF SKILLS Use of effective crowd leading skills by cheer and/or dancers, technique and stability	10	
GAME DAY VISUAL  Appropriate use of material of ALL programs to elicit audience connection/response, crowd interaction formations & visuals effective incorporation of props & band, creative movements, entertainment value	10	

### MAXIMUM VALUE

OVERALL IMPRESSION	4.0	
Overall execution, creativity, practicality, energy, flow, effectiveness, COORDINATION AND UTILIZATION OF MULTIPLE SPIRIT GROUPS, overall appeal	10	