

COLLEGE SPIRIT COMPETITIONS

College Show Cheer

COLLEGE TUMBLING - SCORING RANGES

If 50% or "half" of team do not perform synchronized skill, score drops into the range directly below. Synchronized – exact same skill(s) at the exact same time. Example: Synchronized = 50% of the team does a back handspring at the exact same time. Not synchronized = 25% of the team does a back handspring, other 25% does a back handspring into a back tuck. Note: Tumbling passes must land on both feet to receive credit for ranges. Example: Back handsprings which land in prone position would not count. Note: To get into a range, tumbling is not cumulative.

Note: Both standing and running tumbling skills will be considered.

POINT RANGES

2.0 - 3.0

Standing back handspring Round-off back handspring

3.0 - 4.0

Round-off BHS back tuck(s) Round-off tuck(s) Standing BHS series Jump(s)/BHS combinations

4.0 - 5.0

Standing tuck
Jump(s) to tuck
Standing BHS to tuck/layout/full
Round off to layout or full
Round-off BHS to layout/full

TECHNIQUE RANGES

3.5 - 4.0

Less than 50% of skills were executed with excellent precision and form.

4.0 - 4.5

50% of skills were executed with excellent precision and form.

4.5 - 5.0

75% or more of skills were executed with excellent precision and form.

DRIVERS

Degree of Difficulty

Percentage of Team Participation

Combination of Skills/Variety

Pace and Speed of Skills