



2023-2024 **SPIRIT** **COMPETITIONS**

GAME DAY
SITUATIONAL SIDELINE / CHEER
CROWD LEADING / CHOREOGRAPHY

Team Name:
Division:
On Team

Game Day Material	Max Value	Score	Comments:
<ul style="list-style-type: none"> Proper & practical use of material relevant to game day environment. 	10.0		
Crowd Communication Skills			
<ul style="list-style-type: none"> Accurate situation response, clear set-up, use of crowd encouragement and ability to cue crowd. 	10.0		
Crowd Leading Tools			
<ul style="list-style-type: none"> Effective use of props (signs, megaphones, poms and/or flags) and encouragement to lead the crowd. 	10.0		
Overall Impression of Routine Elements			
<ul style="list-style-type: none"> Elements incorporated to enhance the squad's ability to properly lead the crowd (i.e. building/tumbling/jumps/kicks/turns, etc...). 	10.0		
Formations/Transitions			GAME DAY - SITUATIONAL SIDELINE / CHEER CROWD LEADING / CHOREOGRAPHY
<ul style="list-style-type: none"> Crowd coverage. Creative, visual & effective formations & ways to move from one formation to another. 	10.0		
TOTAL SCORE	50.0		Judge: <input type="text"/>