

2023-24 DEDUCTION SCORING GUIDELINES

SHOW CHEER DIVISIONS ONLY

(Does not include Group Stunt, Crowleader™ Teams, or Game Day divisions)

ATHLETE FALL (AF) – (0.5) point deduction

Drops to the performance surface during individual tumbling and/or jump skills will result in a 0.5 deduction for each occurrence.

Examples:

- ☼ Hands or knees down on tumbling or jump skills
- ☼ Landing on head, shoulders, back, seat, thighs during individual skills

BUILDING BOBBLES (BB) – (0.5) point deduction

Bobbles during stunts, pyramids, and tosses will result in a 0.5 deduction for each occurrence.

Examples:

- ☼ Stunts and pyramids that almost drop/fall, but are saved
- ☼ Top person becomes weight bearing on a spotter
- ☼ Incomplete twisting cradle to side or prone
- ☼ Mistakes made during cradle or dismount. Top person has hand(s) or both feet on the floor
- ☼ Severe balance checks
- ☼ Severe timing issues

BUILDING FALLS (BF) – (1.0) point deduction

Mistakes during stunts, pyramids, and tosses will result in a 1.0 deduction for each occurrence.

Examples:

- ☼ Drops from individual stunt to a cradle, load-in, prone, flatback, etc.
- ☼ Drops from individual stunt to pop down, or lowering top person to the performance surface
- ☼ Base or spotter drops to performance surface during building skill
- ☼ Toss that does not land in a cradle (lands inverted, backward, etc.)

MAJOR BUILDING FALLS (MBF) – (1.5) point deduction

Drops to the performance surface from a stunt, pyramid or toss by the top person and/or bases/spotters will result in a 1.5 deduction for each occurrence.

Examples:

- ☼ Top person lands on the performance surface from a stunt, pyramid, or toss
- ☼ Multiple bases and/or spotters drop to the performance surface
- ☼ Top person lands on a base and/or spotter who drops to the performance surface

MAXIMUM (MAX) – (2.0) point deduction

Collapses during pyramid skills where fall(s) continue to affect other portions of the pyramid will result in a 2.0 deduction.

Example:

- ☼ Multiple pyramid falls that affect other portions of the pyramid
- ☼ Separated pyramids will be treated separately
- ☼ If a pyramid regains stability, additional deductions can be given

2023-24 LEGALITY JUDGE - SCORING GUIDELINES

SHOW CHEER, GROUP STUNT, AND GAME DAY DIVISIONS

SAFETY VIOLATION – (2.0) per occurrence

Given when a skill is performed, or other violation occurs, that is not allowed by the NFHS Spirit Rules

DIVISION LIMITATION VIOLATION – (2.0) per occurrence

Given when a skill is beyond those allowed in the USA Division Limitations

GAME DAY FORMAT VIOLATION – (2.0) per occurrence

Given when skills or elements do not meet the additional skill restrictions for a Game Day routine. Examples include:

- ✿ Exceeding 3 consecutive 8-counts of skill incorporation in the Fight Song routine
- ✿ Stunting or tumbling in the Band Chant division
- ✿ Stunting beyond the restrictions listed for the Game Day routine

TIME LIMIT VIOLATION FOR TOTAL ROUTINE LENGTH – (1- 5 seconds over time limit = 1.0 point. 6 or more seconds over time limit = 2.0 points.)

TIME LIMIT VIOLATION FOR SHOW CHEER TOTAL MUSIC LENGTH – (1- 5 seconds over time limit = 1.0 point. 6 or more seconds over time limit = 2.0 points.)

BOWS – (.25)

Bows should not be excessive in size and shouldn't be a distraction to the performance. Bows should be worn in a manner to minimize risk for the participants, should be adequately secured on the back of the head with the tails facing down, and should not fall over the forehead.

COSTUMING/FOOTWEAR/PROPS – (3.0) penalty for each violation of guidelines listed in the General Information

UNNECESSARY CHANGE IN PERFORMANCE ORDER – (3.0) determined by competition officials/directors

INAPPROPRIATE MUSIC/LYRICS/CHEER WORDS, APPEARANCE AND/OR MOVEMENTS – (3.0) determined by competition officials/directors in accordance with the guidelines listed in the General Information

TUMBLING/STUNTING OFF THE MAT – (3.0) (Nationals only)

UNSPORTSMANLIKE CONDUCT – (1.0)

When a coach is in discussion with an official, other coaches, athletes, and/or parents/spectators, they must maintain proper professional conduct. Failing to do so may result in a 1.0 deduction and removal of coach from event. Severity of infraction may lead to team disqualification. Penalty determined by competition officials/directors.

DISQUALIFICATION PENALTIES – Examples include violation of eligibility requirements, age/grade requirements, participating on two teams within the same category type/and or divisions, entering/performing in the incorrect category/division, failing to provide proof of music licensing, and severe sportsmanlike conduct. Disqualification will be determined by event officials and the Director of Special Events.