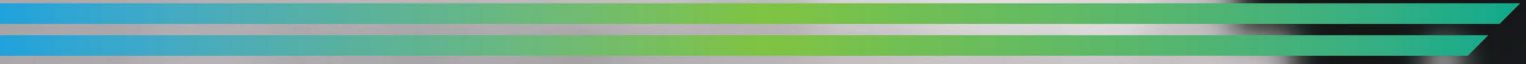




2022

# RULES & REGULATIONS



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\*all updates and changes displayed in **BOLD** font\*

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## DANCE ELIGIBILITY POLICY

1. The Dance Summit strictly enforces its age requirements for each division. The Dance Summit reserves the right to assess a penalty, disqualify, reclaim any and all awards and/or remove video appearance for any team/gym found to be in violation of the eligibility policy, whether before, during or after the Event.
2. Teams attending the Championship must compete in the same category and age division that they qualified.
3. A USASF Team Roster Form will need to be completed prior to participating in the Championship. One roster must be completed per team.
4. All IASF teams will need to complete an event roster verifying all ages and grade requirements when registering for the event. All USA teams competing in the IASF divisions must have an official roster completed with USASF prior to participating in the Championship.
5. All coaches will be required to have a Green Light Background Check Status issued by the National Council of Safety Initiatives and listed on the competing teams' roster.
6. Any U.S. team that competes at a qualifying event in the 2021-2022 season AND receives a bid in one of the following divisions to The Dance Summit is eligible. Teams must be in good standing with the USASF & Varsity Spirit. Teams MUST compete in the same division in which they qualified for but are allowed to add up to the MAXIMUM number of athletes in the division. For example, a team qualifies in Mini Jazz Small with 10 athletes - You can add up to 4 additional athletes because 14 is considered small.
7. International Team Eligibility - Canadian teams are the only teams allowed to receive bids at Varsity All Star events in the United States. U.S. Protectorate Countries such as Puerto Rico, Guam & the Virgin Islands do not qualify as U.S. teams based on their own independent national sport authority infrastructures. International teams will be eligible to receive bids from our designated Varsity All Star International events.

## CODE OF CONDUCT

1. The team and each participating member/coach should constantly display good sportsmanship throughout the entire performance in regard to respect for themselves, other teams and the viewing audience of all ages. Teams should refrain from any taunting, bragging, or suggestive expressions or gestures as well as discrimination of any nature.
2. The gym owner and coach of each team is responsible for seeing that team members, coaches, parents and other persons affiliated with the team conduct themselves accordingly. Severe cases of unsportsmanlike conduct are grounds for disqualification.
3. Any unruly, aggressive or belligerent behavior by participants, coaches or spectators toward any other attendee or Event Staff will result in potential team disqualification, removal from the event and / or barred participation from future Championships.
4. We reserve the right to address unsportsmanlike conduct appropriately.

## CROSSOVERS AND PERFORMANCE ORDER

1. For specific details regarding crossovers please refer to the crossover policy in [The Dance Summit Information Packet](#)
2. Athletes may not crossover from the USASF divisions of The Summit to The Dance Summit. Athletes competing in the International divisions at The Summit may compete at The Dance Summit. Athletes competing at The D2 Summit may also compete at The Dance Summit.
3. An All Star Dancer is limited to performing in up to six (6) performances at The Dance Summit.
4. Athletes may only represent one program. If a dancer from the bid winning team is unable to compete at The Dance Summit, you may replace that athlete with another athlete from your program. The replacement athlete must meet the USASF age requirements and follow the crossover policy.
5. Participants must pay an additional \$100 registration fee for the third, fourth and fifth performance.
6. The Dance Summit will attempt to ensure teams from the same program do not have overlapping performances during the preliminary schedule. However, The Dance Summit cannot guarantee that a performance overlap will not occur during the final schedule.

7. If crossover rules are violated teams may be disqualified.
8. The Semi-Final Round:  
The Semi-Final Round of The Dance Summit will take place at Disney's Coronado Springs Resort on April 30th, 2022. Below is the number of teams that will advance from Semi-Finals to Finals based on division size:
  - All divisions with 10 or less teams in Semi-Finals will have 5 teams advance to Finals.
  - All divisions with 11-19 teams in Semi-Finals will have 50% of the divisions advance to Finals.
  - All divisions with 20 or more teams in Semi-Finals will have 10 teams in the division advance to Finals.
  - All divisions with 25 or more teams in Semi-Finals will have 50% of the division advance to Finals.
 \*Advancement rules for The Dance Summit are subject to change and will be evaluated as we get closer to the Championship.
9. The Final Round:  
The Final Round of The Dance Summit will take place at the Disney's Coronado Springs Resort on May 1st, 2022. Teams advancing from the Semi-Final round will face off to determine who will be named The Dance Summit Champion. Ties will not be broken at The Dance Summit – in the event of a tie for first place, The Dance Summit will name Co-Champions.

## MUSIC GUIDELINES

1. I have read and understand the USA Cheer Music Copyrights Educational Initiative and all sound recordings used in our team's music shall only be used with written license from the owners(s) of the sound recordings.
2. For the most up to date music information, visit <http://varsity.com/music>. If you have any questions, mascot/cheer teams should email [info@usacheer.net](mailto:info@usacheer.net) dance teams should email [dancemusic@varsity.com](mailto:dancemusic@varsity.com). Please check Preferred Provider list for updates and changes periodically.
3. Teams must be able to provide proof of licensing, in the form of a printed copy, during registration at the event.
4. For example:
  - a. Clementune – provide team's invoice from camp.
  - b. iTunes – provide screenshot of the song you are using from your purchased playlist
  - c. Music Provider – provide a printed copy of proof of licensing.
5. When recording your music for the event, coaches or music editors should edit their song in a Digital Audio Workstation (DAW) and make sure that the volume of the song is at 0. Things to note:
  - Most DAW's have a default that sets a track at -6 when a track is added.
  - Check to see if there is a normalization process after you render or save your work.
6. If you would like to perform your school's original fight song, you may bring a recording of your marching band playing the song. You will need to get the school's permission to use the song and recording. A letter granting permission for the cheer or dance team to use the fight song on school letterhead is sufficient. It should be signed by your program's administrative supervisor. Go to [varsity.com/music](http://varsity.com/music) for more details.
7. If a team does not have required paperwork, they will be given the option to count the routine verbally or perform to an approved track of music or a track with counts (Provided by Varsity Spirit).
8. If a team does not have the required paperwork and chooses not to count the routine or perform to an approved track of music or a track with counts, the team will be disqualified from the competition and not allowed to perform or compete.
9. If there are concerns regarding a certain team's use of music, a Challenge Form must be completed immediately following the team's performance.

10. A challenge can only be made by the official coach of a team competing at the event at which the challenge is being made.
11. Challenge Process
  - a. All music challenges must be submitted in writing to the event director.
  - b. There will be \$100 fee to request a music challenge and must be in the form of a check made out to St Jude Children's Research Hospital.
  - c. Fees collected will be voided if challenge is correct.
  - d. If the team challenged can provide documentation during the event and can be verified, the fees will be donated to St. Jude.
  - e. If the team challenged can provide documentation that requires further review, a decision will be finalized within 48 hours of the event.
13. It is required that each team have a responsible adult at the music station that knows the routine and music (no alternates or team members allowed). This representative is responsible for starting the music and stopping the music in case of technical malfunction or injury. Should an adult choose not to stay at the music table for the duration of the routine, and a malfunction occurs, teams may or may not be permitted to perform the routine again. Clarification: Athletes/Alternates are not allowed.
14. It is not recommended that a smart phone be used for playing music, due to interference that may be caused during a routine. No cover may be on any MP3 player so that a jack may be easily inserted into the device.
15. All teams must provide their own device for use on the event provided sound system. Music should be on a digital music player/iPod/iPhone. CD's will no longer be allowed, and CD players will not be provided at competition.
16. Music must be recorded at the correct tempo and loaded onto an MP3 device.
17. Please make sure that all devices have a headphone jack to connect to sound system and are fully charged, volume turned up and placed in airplane mode.
18. Please ensure that jacks are clean and free of any debris which may impact connectivity. You will need to acquire an adapter in advance if your player does not have a headphone jack.
19. Teams/Mascots may not use Disney themes nor may they have costumes that resemble a Disney character. However, Disney music is acceptable if following the music guidelines.

## TIME LIMITATIONS

1. Dance teams will have a minimum of (1:45) one minute forty five seconds and a maximum of (2:15) two minutes fifteen seconds to demonstrate their style and expertise. If a team exceeds the time limit, they will be assessed a penalty for each violation.
2. Timing will begin with the first choreographed movement or note of music.
3. Timing will end with the last choreographed movement or note of the music, whichever happens last.
4. Teams that exceed the allotted time by 1 or more seconds are subject to a 0.5 deduction. Judges will use a stopwatch/clock to measure the official time.
5. Because penalties are severe, it is recommended that all teams time their performance several times prior to competition and leave a several second cushion to allow for variations in sound equipment.
6. Judges' decisions on timing of total routine are final.

## INTERRUPTION OF PERFORMANCE

### UNFORSEEN CIRCUMSTANCES

1. If, in the opinion of the competition officials, a team's routine is interrupted because of failure of the competition equipment, facilities, or other factors attributable to the competition rather than the team, the team affected should STOP the routine.
2. The team will perform the routine again in its entirety but will be evaluated ONLY from the point where the interruption occurred. The degree and effect of the interruption will be determined by the competition officials.
3. While masks are not required on the warmup floor and/or performance floor unless dictated by state or local guidance, an athlete may choose to wear a mask. If an athlete chooses to wear a mask during the performance and the mask restricts the athlete's view and/or interferes with skills or otherwise becomes a safety concern, the athlete should either secure or remove the mask. If the athlete does not secure or remove the mask, the routine is subject to being stopped by competition officials. If stopped, the team will perform the routine again in its entirety, but will be evaluated ONLY from the point where the routine was previously stopped. Competition officials will determine the impact of the interruption.

### FAULT OF TEAM

1. In the event a team's routine is interrupted because of failure of the team's own equipment, the team must either continue the routine or withdraw from the competition.
2. The competition officials will determine if the team will be allowed to perform later. If decided by officials, the team will perform the routine again in its entirety but will be evaluated ONLY from the point where the interruption occurred.

### INJURY

1. The only persons that may stop a routine for injury are: competition officials, the advisor / coach from the team performing or an injured individual.
2. The competition officials will determine if the team will be allowed to perform later. If the competition officials allow a routine to be performed later, the spot in the schedule where the re-performance is to take place is at the sole discretion of competition officials. The team may perform the routine again in its entirety but will be evaluated ONLY from the point where the interruption occurred.
3. The injured participant that wishes to perform may not return to the competition floor unless:
  - a. The competition officials receive clearance from, first, the medical personnel attending to that participant, the parent (if present) AND THEN the head coach/advisor of the competing team.
  - b. If the medical personnel do not clear the participant, the participant can only return to the competition if a parent or legal guardian in attendance signs a return to participation waiver.
  - c. Any athlete who exhibits signs or symptoms of a suspected concussion will be removed from the activity immediately and will not be allowed to participate (i) within 24 hours of the incident AND (ii) without first being cleared by a medical professional trained in concussion management.
4. In addition, the sponsor/director and all of the coaches attending the competition must be familiar with all federal, state and local laws applicable to such individuals and relating to such individuals' duties and responsibilities regarding the recognition and treatment of injuries.

## INTRODUCTIONS

1. Formal entrances which involve dance, technical skills, and all traditions/chants are not permitted. Dancers should enter the performance area in a timely fashion.
2. All staging, backdrops, special effects, or any items that may damage or otherwise alter the performance floor or environment are prohibited (water, powder, feathers, glitter, etc).
3. All team breaks, rituals and traditions need to take place prior to entering the mat.
4. We reserve the right to address unsportsmanlike conduct appropriately.

## COMPETITION AREA

1. All floors will have 10 panels of Marley floor, each panel approximately 5 feet 3.5 inches wide making the full floor approximately 53.5 x 53.5.
2. Teams may dance off the Marley floor; however, all routine choreography for the entire team must begin and end on the Marley floor.
3. All center markers are prohibited. We will have the center marked on all performance surfaces.

## VIOLATIONS

Teams in violation of any USASF/IASF Safety Guidelines or these Rules and Regulations will be subject to deductions and/or disqualification.

## SCORES AND RANKINGS

Each judge has the responsibility and authority to review and submit his/her final scores and rankings prior to the calculation of final scores. Scores and rankings will be available only to gym owners or coaches at the conclusion of the competition. Scores do not carry over between rounds at The Dance Summit and each round is a clean slate. Rankings from the Semi-Final Round secure teams a spot in the Final Round.

## JUDGING PROCEDURES

The judges for the event will be appointed at the sole discretion of The Dance Summit. Scores for each team will be AVERAGED together to determine the overall team score.

## 2021-2022 GENERAL SAFETY GUIDELINES AND GLOSSARY

The Dance Summit will follow the USASF/IASF Safety Guidelines. Clarifications and updates may be made throughout the season.

## HOW TO HANDLE PROCEDURAL QUESTIONS

1. **RULES & PROCEDURES** --Any questions concerning the rules or procedures of the competition will be handled exclusively by the owner / coach of the team and will be directed to the Competition Director. Such questions should be made prior to the team's competition performance.
2. **PERFORMANCE** --Any questions concerning the team's performance should be made to the Competition Director immediately after the team's performance or following the outcome of the competition.

## INTERPRETATIONS AND/OR RULINGS

Any interpretation of any aspect of these Rules and Regulations or any decision involving any other aspect of the competition will be rendered by the Rules Committee. The Rules Committee will render a judgment in an effort to ensure that the competition proceeds in a manner consistent with the general spirit and goals of the competition. The Rules Committee will consist of the Competition Director, Head Judge, and a designated competition official.

## DEDUCTIONS

1. Coaches will have the autonomy to present deduction and / or scoring range challenges. Should your team receive a score that you determine is not in the appropriate range as explained in the coaches meeting, or if your team receives a deduction for performance infractions stated in the Varsity standard of Scoring, please pick up a deduction/score range challenge form at the coaches information table located in each venue.
2. Complete the form, detailing your explanation for the challenge and give it back to the coaches' information table personnel. You will be notified about your challenge result within one hour after the last team in your division performs.
3. Please have someone pick up your deduction sheet IMMEDIATELY after your team's performance.
4. Please review your team's performance playback before completing a deduction challenge sheet to make sure your challenge is legitimate.

## DISQUALIFICATION

Any team that does not adhere to the terms and procedures of these "Rules and Regulations" will be subject to disqualification from the competition, will automatically forfeit any right to any prizes or awards presented by the competition, and may also forfeit the opportunity to participate in a competition or the Championship the following year.

## FINALITY OF DECISIONS

By participating in this championship, each team agrees that the decisions by the judges will be final and results may ONLY be reviewed for clarification. Each team acknowledges the necessity for the judges to make prompt and fair decisions in this competition and each team therefore expressly waives any legal, equitable, administrative or procedural review of such decisions.

## AWARDS AND PRIZES

1. All teams will receive The Dance Summit Bid Winner banner for competing at The Dance Summit.
2. All participants will receive a participation medallion for competing at The Dance Summit.
3. Teams who make their "Final Quest" in each division will be awarded a personalized team banner with their division and placement.
4. Teams that place 1st, 2nd or 3rd in their respective division, will also receive a team banner and each participant from those teams will receive individual mini banners recognizing their accomplishment.
5. Each rostered athlete who performed on the floor plus two coaches will be awarded rings and must be listed on the event roster. Additional rings may be ordered on site. Based on availability, rostered alternates may request additional rings after the competition of our final awards sessions on Sunday evening. If any athlete and/or coach wins multiple divisions only ONE Championship ring will be awarded.



## TOURNAMENT FACILITY

1. The competition is scheduled to be held at Disney's Coronado Springs Resort.
2. The tournament officials shall have the right to alter the time and location of the competition in the event changes become necessary due to inclement weather, facility problems, television production requirements, or any other situation deemed by the tournament officials to be essential to the successful execution of the championship.

## APPEARANCES, ENDORSEMENTS AND PUBLICITY

All teams winning titles or awards agree to have all appearances, endorsements and publicity approved through The Summit and The Dance Summit office.

## VIDEO MEDIA POLICY

No commercial recording (audio or visual) or commercial live streaming is allowed in the event venue or other event-related venues (including, but not limited to, hotels and restaurants) or on the grounds of any such venues (collectively, "Event Locations"). In the event a team authorizes the commercial recording or streaming in any Event Location, the team will be automatically disqualified. In addition, the personal, non-commercial use of live streaming apps (such as Periscope, Facebook Live, etc.) to capture all or any part of a performance during the event is not permitted. By attending/purchasing admission to the event, each attendee grants permission to Varsity Spirit, LLC and its affiliates, designees, agents, licensees, and invitees to use the image, likeness, actions and statements of the attendee in any live or recorded audio, video, film, or photographic display or other transmission, exhibition, publication, or reproduction made of, or at, the event in any medium, whether now known or hereafter created, or context for any purpose, including commercial or promotional purposes, without further authorization or compensation.

## LOGO USAGE

The Dance Summit and all Varsity All Star logos, wordmarks and imagery are trademarks or registered trademarks of Varsity Spirit. Any use without the express written consent of Varsity Spirit is forbidden. Programs, Teams, Athletes & Spectators will not be allowed to use The Dance Summit logo(s) or the Varsity All Star logo in any capacity, including but not limited to; banners, rings, bows, t-shirts etc. Any unauthorized use of the logo from program affiliates or third parties may result in disqualification from the event or further action.

## RULES AND REGULATIONS AGREEMENT

By accepting the Terms and Conditions as the authorized person from my program I agree and acknowledge that (i) I am the sponsor/director of the team (ii) I have read and understand the foregoing, (iii) I will be solely responsible for communicating the foregoing to all coaches/directors in my program that will coaching and directing teams at the College Cheerleading and Dance Team National Championship, (iv) I will ensure that my teams will comply with all rules and regulations at all times, and (v) my team will support the results of the competition, as I am a role model for my programs.