



2019 COLLEGE CHEERLEADING & DANCE TEAM NATIONAL CHAMPIONSHIP **January 18-20, 2019 at the**

WALT DISNEPWorld, Resort

COMING SOON... ONLINE REGISTRATION!

- Choose the type of room you wish to stay in (quad, triple, double or single)
- Online Registration will open October 17, 2018.
- HOTELS MAY FILL UP PRIOR TO PUBLISHED DEADLINES.
- All Walt Disney World ® Theme Park tickets are valid January 16-26, 2019

CONTESTANT/ADVISOR PACKAGE

(Contestants Only) Travel package price for the three nights of January 18 (check-in) - January 21 (check-out)

- Maximum 2 Advisors/Coach per Team
- Three nights and four days hotel accommodations
- Round trip airport transfers provided by Disney's Magical Express from Orlando International Airport Only (MCO)
- Transportation to all scheduled events
 Three day Walt Disney World® PARK HOPPER® Pass
- Three days admission into ESPN Wide World of Sports®Complex
- One counter service meal voucher to be used at any Walt Disney World® Theme Park (One entrée and beverage at designated Theme Park dining locations. Lunch or Dinner ONLY! Dessert not included.)
- Celebration Block Party at Disney's Magic Kingdom®

Quad (4 per room) # of rooms	\$476 per person x people =
Triple (3 per room) # of rooms	\$528 per person x people =
Double (2 per room) # of rooms	\$572 per person x people =
Single (1 per room) # of rooms	\$754 per person x people =
TOTAL # of ROOMS	TOTAL # of PEOPLE

(NONE OF THE ABOVE PRICES INCLUDE AIRFARE.)

All Walt Disney World® Theme Park tickets are valid January 16-26, 2019

EXTRA NIGHTS - I would like to stay an extra day on:

○ Thursday, Jan 17, 2019 and/or ○ Monday, Jan 21, 2019

Optional Extra Nights (Thursday, January 17 and/or Monday, January 21). Since the hotel has very limited space available for these nights, reservations for the extra nights will be accepted on a first come-first served basis.

All rooms (regardless of occupancy)	\$150.00 per roor
(NONE OF THE AROVE PRIC	FS INCLUDE AIREARE)

All Walt Disney World® Theme Park tickets are valid January 16-26, 2019

COMMUTER PARTICIPANT FEES: \$300 per participant

For those teams not using the travel package, there is a \$300.00 per person non-refundable registration fee (advisors included). This fee includes a three day Walt Disney World® PARK HOPPER® Pass that includes three days admission into the ESPN Wide World of Sports® Complex.

College Game Day

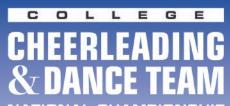
This pricing is also for teams competing in the College Game Day Championship. For those teams participating in both the performance divisions and Game Day Championship please add an additional \$25 per participant.



Coming Soon ... Online Registration!

*This is for information purposes only. Complete registration materials will be available soon. For more information contact us at 1-888-CHERUCA (243-3782) or 1-800-DANCEUDA (326-2383)





2019 COLLEGE CHEERLEADING & DANCE TEAM NATIONAL CHAMPIONSHIP January 18-20, 2019 at the

WALT DISNEP World, Resort

FRIENDS AND FAMILY REGISTRATION

- Choose the type of room you wish to stay in (quad, triple, double or single)
- Online Registration will open October 17, 2018.
- You will need your school's registration number that you may obtain from your coach.
- HOTELS MAY FILL UP PRIOR TO PUBLISHED DEADLINES.
- All Walt Disney World ® Theme Park tickets are valid January 16-26, 2019

SPECTATOR PACKAGE-3 NIGHT

(Family & Friends) Travel package price for the three nights of January 18 (check-in) - January 21 (check-out)

- Three nights and four days hotel accommodations
- Round trip airport transfers provided by Disney's Magical Express from Orlando International Airport
- Four day Walt Disney World® PARK HÖPPER® Pass (unlimited admission to the Magic Kingdom® Park, Epcot®, Disney's Hollywood Studios® and the Disney's Animal Kingdom® Theme Park for four days)
- Three days admission into ESPN Wide World of Sports® Complex
- One counter service meal voucher to be used at any Walt Disney World® Theme Park (One entrée and beverage at designated Theme Park dining locations. Lunch or Dinner ONLY! Dessert not included.)
- Celebration Block Party at Disney's Magic Kingdom®
- Transportation to all scheduled events

Quad (4 per room) # of rooms	\$554 per person x people =
Triple (3 per room) # of rooms	\$606 per person x people =
Double (2 per room) # of rooms	\$650 per person x people =
Single (1 per room) # of rooms	\$832 per person x people =
TOTAL # of ROOMS	TOTAL # of PEOPLE

(NONE OF THE ABOVE PRICES INCLUDE AIRFARE.)

All Walt Disney World® Theme Park tickets are valid January 16-26, 2018

EXTRA NIGHTS - I would like to stay an extra day on:

○ Thursday, Jan 17, 2019 and/or ○ Monday, Jan 21, 2019

Optional Extra Nights (Thursday, January 17 and/or Monday, January 21). Since the hotel has very limited space available for these nights, reservations for the extra nights will be accepted on a first come-first served basis.

All Walt Disney World® Theme Park tickets are valid January 16-26, 2019

SPECTATOR PACKAGE-2 NIGHT

(Family & Friends) Travel package price for the two nights of January 18 (check-in) - January 20 (check-out)

- Two nights and three days hotel accommodations
- Round trip airport transfers provided by Disney's Magical Express from Orlando International Airport (MCO)
- Three day Walt Disney World® PARK HOPPÈR® Pass (unlimited admission to the Magic Kingdom® Park, Epcot®, Disney's Hollywood Studios® and the Disney's Animal Kingdom® Theme Park for three days)
- Three days admission into ESPN Wide World of Sports® Complex
- Transportation to all scheduled events

Quad (4 per room) # of rooms	\$484 per person x people =
Triple (3 per room) # of rooms	\$510 per person x people =
Double (2 per room) # of rooms	\$557 per person x people =
Single (1 per room) # of rooms	\$663 per person x people =
TOTAL # of ROOMS	TOTAL # of PEOPLE

(NONE OF THE ABOVE PRICES INCLUDE AIRFARE.)

All Walt Disney World® Theme Park tickets are valid January 16-26, 2019



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WALT DISNEPWorld, Resort

Terms and Conditions

PAYMENTS

Registration and full payment are due by November 14, 2018.

Team registrations that are submitted online are not "approved" until payment or a school purchase order has been received. In order for Family and Friends to register, there must be an approved team registration.

HOTEL ACCOMMODATIONS

Hotels may fill up prior to the published deadlines. Hotel reservations are available on a first come first served basis.

CHANGES

Changes must be requested through your on line account no later than January 3, 2019. If changes are requested after this date, you will be charged a \$50 fee for every change.

CANCELLATIONS

Cancellations must be in writing to the College Cheerleading and Dance Team National Championship to your registration specialist. Cancellations are not accepted by phone.

Cancellation fees are assessed on a per person basis according to when the written cancellation request was received, as indicated below:

On or before November 14, 2018 \$100 Between November 15, 2018 and January 3, 2019 \$200

On or after January 4, 2019 Full Amount/No Refund

Cancellation fees cannot be applied toward the final balance.

REFUNDS

Refunds will be issued after the event is over. Requests for refunds must be sent in writing to your registration specialist.

CONTACT

If you would like to email concerning a team cancellation or a refund, please contact Nicole Franklin nfranklin@varsity.com

Registrations that are not paid in full 2 weeks prior to the event are subject to cancellation.



2018 - 2019 COLLEGE CHEERLEADING AND DANCE TEAM NATIONAL CHAMPIONSHIP

IMPORTANT DATES:

Mascot & Stunt Video Entry Deadline

November 6, 2018

All Mascot and Partner Stunt video entries must be received IN THE UCA/UDA OFFICE by 5:00pm.

Safety Tape Deadline

December 14, 2018

CHEER - All Tapes of Partner Stunts, Pyramids, Tosses and Tumbling in your Nationals routine must be received IN THE UCA OFFICE by this date.

DANCE – The safety tape for your Dance Routine for Nationals, including all tricks and floor work must be received in THE UDA OFFICE by this date.

University / College Logo & Fight Song

December 14, 2018

Please upload a copy of your school's fight song and logo. This will be used during the National Championship if your team attends!

UCA Crowd Highlights / UDA Spirit Tape

January 3, 2019

Your UCA Crowd Highlights / UDA Spirit Tape must be received in THE UCA / UDA OFFICE by this date. The Crowd Highlights and Spirit Tapes will account for 15% of your score at Nationals. Portions of the videos will be shown at the National Championship. This must be submitted by upload to uca.varsity.com or uda.varsity.com – video uploads. Programs with multiple teams must submit two separate entries.

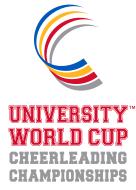
Championship Date

January 18-20, 2019

2019 College Cheerleading and Dance Team National Championship

All Videos must be uploaded to UCA.varsity.com / UDA.varsity.com and should be submitted in MP4 or MOV files.





2019 University World Cup Cheerleading Championships

- Only teams competing in the 2019 College Cheerleading And Dance Team National Championship
 are eligible schedule pending. (please see University World Cup Divisions below) Individuals
 representing their school in group stunt does not make their school eligible to compete as a team
 in the University World Cup Cheerleading Championships.
- There will be an additional \$25 per participant registration fee to compete.
- Competition will take place during the 2019 College Cheerleading And Dance Team National Championship at the ESPN Wide Worlds of Sports® Complex at the Walt Disney World® Resort Sunday, January 20, 2019.
- All United States teams must pre-register (please see enclosed form)
- Dance teams can participate in one team division and one doubles division
- College Cheerleading and Dance Team National Championship score sheets, rules and regulations
 will also be used for the University World Cup Championships for easy United States participation
 (Cheer team crowd scores and Dance team spirit scores will be waived for all 2019 University
 World Cup Cheerleading Championships)
- University World Cup Championships Divisions:
 - 1. Premier All Girl Team Cheer (20 females or less)
 - 2. Premier Small Coed Team Cheer (4 males or less, up to 16 members)
 - 3. Premier Large Coed Team Cheer (5 males or more, up to 16 members)
 - 4. Dance Team Pom (up to 16 members)
 - 5. Dance Team Hip Hop (up to 16 members)
 - 6. Dance Team Open (up to 16 members)
 - 7. Dance Team Doubles Pom (2 members)
 - 8. Dance Team Doubles Hip Hop (2 members)
 - 9. All Girl Game Day (up to 30 females)
 - 10. Coed Game Day (up to 30 males/females)
 - 11. Dance Team Game Day (up to 30 males/females)

Note: Dance Teams Doubles- please refer to cheerunion.org for specific score sheet and details.

- University World Cup Championships Awards:
- All teams in the final round of competition will receive a trophy.
- Teams who rank first, second, or third place will additionally receive a gold, silver, or bronze medallion.
- World nation rankings will also be awarded to top teams.

Note: For teams that choose to participate in University World Cup Championships AND any division of the College National Finals every effort will be made to accommodate conflicts in performance time but we cannot guarantee.



EXTRA TICKET AVAILABLE FOR PURCHASE

2019 COLLEGE CHEERLEADING AND DANCE TEAM NATIONAL CHAMPIONSHIP

*ONLY AVAILABLE ONLINE AT UCA. VARSITY. COM AND UDA. VARSITY. COM.

NOTE: TRANSPORTATION IS NOT INCLUDED WITH PURCHASE OF THESE TICKETS!

Extra tickets may <u>ONLY</u> be ordered on uca.varsity.com or uda.varsity.com under the COLLEGE CHEERLEADING AND DANCE TEAM NATIONAL CHAMPIONSHIP

Tickets can be picked up in Orlando Wednesday, January 16 through Saturday, January 19, 2019. Instructions on where to pick these tickets up will be sent to you at a later date.

WALT DISNEY WORLD® TICKETS AVAILABLE FOR PURCHASE

THREE DAY PARK HOPPER® - \$335 each/\$350 if purchased in Orlando

(Championship Transportation is not included) Includes Three Days admission to ESPN Wide World of Sports®.

All Walt Disney World® Theme Park Tickets are valid January 16-26, 2019.

FOUR DAY PARK HOPPER® - \$380 each/\$395 if purchased in Orlando

(Championship Transportation is not included) Includes Three Days admission to ESPN Wide World of Sports®.

All Walt Disney World® Theme Park Tickets are valid January 16-26, 2019.

FIVE DAY PARK HOPPER® - \$425 each/\$440 if purchased in Orlando

(Championship Transportation is not included) Includes Three Days admission to ESPN Wide World of Sports®.

All Walt Disney World® Theme Park Tickets are valid January 16-26, 2019.

COUNTER SERVICE MEAL VOUCHERS - \$17.00 each/ not sold in Orlando

(One entreé and beverage per voucher - at designated Theme Park dining locations. Lunch or Dinner Only. Does not include dessert.)

SUNDAY EVENING PRIVATE CELEBRATION PARTY AT MAGIC KINGDOM® PARK - \$45

Includes a DJ at Rocket Tower Stage in Tomorrowland, Space Mountain, Astro Orbiter, Tomorrowland Speedway, Buzz Lightyear's Space Ranger Spin, Seven Dwarf's Mine Train and Mad Tea Party. (Subject to change) (Transportation is not included)

**Disney transportation will not be available. Refunds will not be given for Celebration wristbands.

No extra ticket orders will be accepted after January 8, 2019. Tickets may be purchased in Orlando at the Varsity Shop located at Celebrity Hall at Disney's All Star Resorts, while supplies last.

ORDERS NOT PAID IN FULL WILL NOT BE PROCESSED!

Tickets are valid from January 16-26, 2019



2018-19 COLLEGE CHEER TEAM RULES AND REGULATIONS

*Bold and grey denotes change

I. GENERAL RULES

A. COLLEGE / UNIVERSITY TEAM GUIDELINES

- 1. The competition is open to all colleges, universities, and junior colleges in the country.
- 2. Individuals may not represent more than one team at the National Championship.
- 3. There are NINE separate routine cheer divisions:
 - a. Teams may not exceed sixteen (16) members, with the exception of All Girl Divisions. All Girl Divisions may not exceed twenty (20) female team members.
 - b. Large Coed Divisions will be limited to a maximum number of nine male participants.
 - c. Routine Cheer Divisions:
 - 1. Division IA (NCAA Division I FBS)
 - 2. Division I (NCAA Division I FCS)
 - 3. Division II (NCAA II)
 - 4. Open Coed (Division III, Jr. Colleges, NAIA and all other schools)
 - 5. All Girl IA (NCAA Division I FBS)
 - 6. All Girl I (NCAA Division I FCS & Division II)
 - 7. Open All Girl (Division III, Jr. Colleges, NAIA and all other schools)
 - 8. Small Coed I (4 males or less, NCAA Division I-FBS & NCAA Division I-FCS schools)
 - Small Coed II (4 males or less, NCAA Division II, Jr. Colleges, NAIA and all other schools)
- 4. There are FOUR separate Game Day cheer divisions:
 - a. Teams may not exceed thirty (30) team members.
 - b. Teams may add a drumline into their performance.

 Drumlines can be incorporated in their routine and may enter the floor with the team but may not stand on the performance floor during the performance. They may stand to the side of the back of the floor. Drumlines will not count toward the total number of participants allowed.
 - c. Teams may add up to 1 (one) mascot in their routine.

 The mascot must enter the floor with the team and should be used to raise crowd energy and participation. The mascot should not be involved in any stunts / technical skills and / or tumbling and should position themselves away from skills being performed. The mascot will not count toward the total number of participants allowed.
 - d. Game Day Cheer Divisions:
 - 1. Division IA (NCAA Division I FBS)
 - 2. All Girl IA (NCAA Division I FBS)
 - Open Coed (NCAA Division I FCS, NCAA II, Division III, Jr. Colleges, NAIA and all other schools)
 - Open All Girl (NCAA Division I FCS, NCAA II, Division III, Jr. Colleges, NAIA and all other schools)

B. PARTICIPATION GUIDELINES

- All participants must be registered full-time students for the fall semester of the college or university that they are representing in competition and official members of that school's spirit team (no club teams or competition only teams). Official member's of the school's spirit team is that team recognized by their institution as the actual sideline/courtside spirit team that regularly supports their school athletic teams.
- 2. The Dean of Students, Director of Compliance or Registrar's office must complete the eligibility form and have notarized. Eligibility form must not be dated any earlier than DECEMBER 1, 2018. Teams violating this rule could forfeit their titles and be prohibited from entering the competition the following year. For any clarification on these rules please call 1-888-CHEERUCA.
- 3. Each cheer team must be accompanied by a current AACCA certified coach in order for the team to be eligible to compete. Proof of certification is required upon registering for the National Championship.
- 4. The team and each participating member/coach should constantly display good sportsmanship throughout the entire performance in regards to respect for themselves, other teams and the viewing audience of all ages. Teams should refrain from any taunting, bragging, or suggestive expressions or gestures as well as discrimination of any nature.
- 5. We recommend that the team and each of its members display an overall appearance conducive to serving as public representatives and ambassadors of their school in regards to grooming, traditional and appropriate attire, conservative make-up, uniformity, etc.

C. ELIGIBILITY GUIDELINES

- 1. Any university or college competing in a Varsity College National Championship shall not permit a student-athlete to represent their school unless the student-athlete meets all applicable eligibility requirements, and the coach and program administrative supervisor has certified the student-athlete's eligibility.
- A student-athlete may only represent ONE (1) school in a National Championship competition for each academic year. For example, a student-athlete may not compete for one school in January, transfer and compete for another school in April.
- 3. At the Junior College level, any student-athlete will only be eligible to compete in a **maximum of three (3)** National Championships during the course of his/her college career.
- 4. A student-athlete can be a part of the institution's cheer / dance spirit squad but will only be allowed to compete for a maximum of five (5) National Championships during the course of his/her college career, regardless of the number of universities or colleges they have attended.
- A student-athlete may not compete in more than five (5)
 National Championships in combined Junior College and/or
 4-year college / university.
- 6. Individual Championships such as Partner Stunt and Group Stunt will follow **five (5)** year eligibility rules.

- 7. An alternate or injured student-athlete that does not take the competition floor will not be perceived as a competing member and will not count towards the maximum of five (5) National Championships.
- 8. This will apply for any student-athlete competing at any one of the Varsity Brands College National Championships (UCA/UDA, NCA/NDA) as well as any other designated College National Championship.
- 9. Verification of eligibility will be required by the school's Registrar's Office and the program's administrative supervisor in addition to the coach. It will be the responsibility of these individuals to verify that all studentprovided information and documentation is correct and valid.
- 10. Teams violating this rule could forfeit their titles and rankings as well as be prohibited from entering any other Varsity Brands Championship the following year. For any clarification on these rules, please contact the event producer of the Championship you wish to attend.
- 11. Any interpretations or decision of eligibility for the 2019 College Cheerleading and Dance Team National Championship will be rendered by the Rules Committee, which will consist of the Tournament Director, the UCA/UDA College Program Director and one other UCA/UDA official appointed by the Tournament Director. The Rules Committee will render a judgment in a manner consistent with the general goals of the championship.

D. TIME LIMITATIONS

- 1. Each team's presentation must include at least one cheer and / or sideline chant. Each Performance Routine will have a maximum of 2 minutes and 30 seconds (1 minute 45 seconds maximum of music) to demonstrate its cheerleading expertise. Timing will begin with the first movement, voice, or note of the music, whichever comes first.
- 2. Each Game Day performance should consist of a Fight Song, Situational Sideline (offence / defense) and a Game Day Timeout. The maximum performance time must not exceed (3) three minutes. Timing will begin with the first movement, voice, or note of music, whichever comes first. Each section should have a beginning and end. Note: Spirited crowd leading interaction between each section is encouraged to continue the game day feel.
- 3. If a team exceeds the time limit, a penalty will be assessed for each violation. Three (3) point deduction for 1 5 seconds over, Five (5) point deduction for 6-10 seconds over and Seven (7) point deduction for 11 seconds and over.
- 4. The routine time limit is 2:30 / 3:00. Acknowledging the potential variance caused by human reaction speed and sound system time variations, judges will not issue a deduction until their stopwatches show a time of 2:33 / 3:03.
- Because penalties are severe, it is recommended that all teams time their performance several times prior to competition and leave a several second cushion to all for variations in sound equipment.
- 6. Introductions
 - a. All introductions (tumbling, entrances, chants, spellouts, etc. are considered part of the routine and will be timed as part of the performance.
 - b. All team breaks, rituals and traditions need to take place prior to entering the mat.
 - c. Teams should take the floor immediately with spirit and enthusiasm, but without excessive gestures. Example: chest bumps, hugs, handshakes, etc. This would include running of the flags or other similar entrances and exits.

- d. All teams should refrain from any type of excessive celebration following the team's performance. Any team in violation will receive a ONE point deduction.
- e. There should not be any organized exits or other activities after the official ending of the routine.

E. MUSIC

- 1. I have read and understand the USA Cheer Music Copyrights Educational Initiative and all sound recordings used in our team's music shall only be used with written license from the owners(s) of the sound recordings.
- 2. For the most up to date music information, visit http://varsity.com/music. If you have any questions, cheer teams should email info@usacheer.net. Please check Preferred Provider list for updates and changes periodically.
- 3. Teams must be able to provide proof of licensing, in the form of a printed copy, during registration at the event.
- 4. If your team is featured in the TV broadcast and uses an original composition created for your performance, your routine music will be used in the show if you also secured synchronization rights. Teams must be able to provide written documentation that synchronization rights were properly secured during registration at the event for the original routine music to be included in the show.
- 5. When recording your music for the event, coaches or music editors should edit their song in a Digital Audio Workstation (DAW) and make sure that the volume of the song is at 0. Things to note:
 - Most DAW's have a default that sets a track at -6 when a track is added.
 - Check to see if there is a normalization process after you render or save your work.
- 6. If you would like to perform your school's original fight song, you may bring a recording of your marching band playing the song. You will need to get the school's permission to use the song and recording. A letter granting permission for the cheer or dance team to use the fight song on school letterhead is sufficient. It should be signed by your program's administrative supervisor. Go to varsity.com/music for more details.
- 7. If a team does not have required paperwork, they will be given the option to count the routine verbally or perform to an approved track of music or a track with counts (Provided by Varsity Spirit).
- 8. If a team does not have the required paperwork, and chooses not to count the routine or perform to an approved track of music or a track with counts, the team will be disqualified from the competition and not allowed to perform or compete.
- 9. If there are concerns regarding a certain team's use of music, a Challenge Form must be completed immediately following the team's performance.
- 10. A challenge can only be made by the official coach of a team competing at the event at which the challenge is being made.
- 11. Challenge Process
 - All music challenges must be submitted in writing to the event director.
 - b) There will be \$100 fee to request a music challenge and must be in the form of a check made out to St Jude Children's Research Hospital.
 - c) Fees collected will be voided if challenge is correct.
 - d) If the team challenged can provide documentation during the event and can be verified, the fees will be donated to St. Jude.
 - e) If the team challenged can provide documentation that requires further review, a decision will be finalized within 48 hours of the event.
- 12. Each team is required to have a responsible adult remain at the music station that knows the routine and music. This

- representative is responsible for starting the music and stopping the music in case of technical malfunction or injury.
- 13. All teams must provide their own CD or MP3 device for use on the event provided sound system. Music must be recorded at the correct tempo on a high quality CD or loaded onto an MP3 device.
- 14. It is not recommended that a smart phone be used for playing music, due to interference that may be caused during a routine. No cover may be on any MP3 player so that a jack may be easily inserted into the device.
- 15. Please make sure that all devices have a head phone jack to connect to sound system and are fully charged, volume turned up and placed in airplane mode. If using a CD make sure it's unscratched so it doesn't skip.
- 16. Please ensure that jacks are clean and free of any debris which may impact connectivity. You will need to acquire an adapter in advance if your player does not have a head phone
- 17. Music on CD must be labeled with the team name, division, team size, and be ready to play. One or several selections of music may be used. Due to greater room for technical error with some CDs you must have a back-up MP3 of your routine available.
- 18. Teams may not use Disney themes nor may they have costumes that resemble a Disney character. However, Disney music is acceptable if following the music guidelines.

F. COMPETITION AREA

- 1. Participants must start in the competition area with at least one foot on the ground.
- Teams may line up anywhere inside the competition area.
- The competition area will be determined by the tournament director according to the size of the facility being used.
- 4. Approximate floor size will be fifty four feet wide by forty two feet deep (9 strips).
- 5. Any team member stepping outside or touching outside the performance area will cause the squad to receive a .5 penalty per occurrence.
 - The white line is considered a warning mark.
 - A penalty will be assessed when any ONE full hand, foot or body part touches outside of the performance surface.
 - Once a team member takes the floor, they must remain on the floor until the end of the performance.
- Signs or props may be safely placed or dropped outside the competition area by a team member who must remain inside the competition area. A ONE (1) point penalty will be assessed for signs or other hard props that are thrown landing inside or outside the performance area.
- All team mascots, props, center markers, etc. are prohibited. We will have the center marked on all performance surfaces.

F. SPOTTER POLICY

In an effort to promote a higher level of safety for competing athletes, UCA will provide additional spotters for all rehearsal and competition floors. Note: To provide the safest competitive environment, teams should not attempt skills beyond their ability level.

H. LOGO USAGE

Teams will not be allowed to use the UCA logo including; banners, rings, bows, t-shirts etc. without prior approval for the UCA Office. The use of the UCA letters will be allowed.

No commercial recording (audio or visual) or commercial live streaming is allowed in the event venue or other event-related venues (including, but not limited to, hotels and restaurants) or on the grounds of any such venues (collectively, "Event Locations"). In the event a team authorizes the commercial recording or streaming in any Event Location, the team will be automatically disqualified. In addition, the personal, non-commercial use of live streaming apps (such as Periscope, Facebook Live, etc.) to capture all or any part of a performance during the event is not permitted. By attending/purchasing admission to the event, each attendee grants permission to Varsity Spirit, LLC and its affiliates, designees, agents, licensees, and invitees to use the image, likeness, actions and statements of the attendee in any live or recorded audio, video, film, or photographic display or other transmission, exhibition, publication, or reproduction made of, or at, the event in any medium, whether now known or hereafter created, or context for any purpose, including commercial or promotional purposes, without further authorization or compensation.

II. INTERRUPTION OF PERFORMANCE A. UNFORSEEN CIRCUMSTANCES

- If, in the opinion of the competition officials, a team's routine is interrupted because of failure of the competition equipment, facilities, or other factors attributable to the competition rather than the team, the team affected should **STOP** the routine.
- The team will perform the routine again in its entirety, but will be evaluated ONLY from the point where the interruption occurred. The degree and effect of the interruption will be determined by the competition officials.

B. FAULT OF TEAM

- 1. In the event a team's routine is interrupted because of failure of the team's own equipment, the team must either continue the routine or withdraw from the competition.
- The competition officials will determine if the team will be allowed to perform at a later time. If decided by officials, the team will perform the routine again in its entirety, but will be evaluated ONLY from the point where the interruption occurred.

C. INJURY

- 1. The only persons that may stop a routine for injury are: a) competition officials, b) the advisor / coach from the team performing or c) an injured individual.
- 2. The competition officials will determine if the team will be allowed to perform at a later time. If the competition officials allow a routine to be performed at a later time, the spot in the schedule where the re-performance is to take place is at the sole discretion of competition officials. The team may perform the routine again in its entirety, but will be evaluated ONLY from the point where the interruption occurred.
- The injured participant that wishes to perform may not return to the competition floor unless:
 - The competition officials receive clearance from, first, the medical personnel attending to that participant, the parent (if present) AND THEN the head coach/advisor of the competing team.
 - If the medical personnel do not clear the participant, the participant can only return to the competition if a parent or legal guardian in attendance signs a return to participation waiver.
 - Any athlete who exhibits signs or symptoms consistent with concussion must be removed from the activity at that time and should not be allowed to return to activity that

I. MEDIA POLICY

- day. The athlete should not return to activity on a subsequent day until evaluated by and receives written clearance for such participation from a qualified physician (MD or DO specifically trained in concussion management).
- d. In addition to the USA Cheer head injury policy, we encourage you to be familiar with the specific law of the state where the competition is being held.

III. HOW TO HANDLE PROCEDURAL QUESTIONS

A. RULES & PROCEDURES

Any questions concerning the rules or procedures of the competition will be handled exclusively by the advisor / coach of the team and will be directed to the Competition Director. Such questions should be made prior to the team's competition performance.

B. PERFORMANCE

Any questions concerning the team's performance should be made to the Competition Director immediately after the team's performance and/or following the outcome of the competition

IV. INTERPRETATIONS AND / OR RULINGS

Any interpretation of any aspect of these Rules and Regulations or any decision involving any other aspect of the competition will be rendered by the Rules Committee. The Rules Committee will render a judgment in an effort to ensure that the competition proceeds in a manner consistent with the general spirit and goals of the competition. The Rules Committee will consist of the Competition Director, Head Judge, and a designated competition official.

V. SPORTSMANSHIP

All participants agree to conduct themselves in a manner displaying good sportsmanship throughout the competition with positive presentation upon entry and exit from the performance area as well as throughout the routine. The advisor and coach of each team is responsible for seeing that team members, coaches, parents and other persons affiliated with the team conduct themselves accordingly. Severe cases of unsportsmanlike conduct are grounds for disqualification.

VI. VIOLATIONS

Any team in violation of these Rules and Regulations or any of the above mentioned guidelines will be assessed a ten point (10) deduction for each violation. This deduction does not apply to deductions or violations within the point deduction system. Go to uca.varsity.com for more details on specific point deductions.

VII. DISQUALIFICATION

Any team that does not adhere to the terms and procedures of these "Rules and Regulations" will be subject to disqualification from the competition, will automatically forfeit any right to any prizes or awards presented by the competition, and may also forfeit the opportunity to participate in a competition or the National Championship the following year.

VIII. FINALITY OF DECISIONS

By participating in this championship, each team agrees that the decisions by the judges will be final and results may ONLY be reviewed for clarification. Each team acknowledges the necessity for the judges to make prompt and fair decisions in this

competition and each team therefore expressly waives any legal, equitable, administrative or procedural review of such decisions.

IX. SCORES AND RANKINGS

Individual judges score sheets are for the exclusive use of each particular judge. Each judge has the responsibility and authority to review and submit his/her final score and rankings prior to the final tally of the score for all teams. Scores and rankings will be available only to advisors or coaches at the conclusion of the competition.

X. AWARDS AND PRIZE

- 1. Routine Division in the final round of competition will receive a trophy. Teams who rank first, second, or, third place will additionally receive gold, silver, or bronze medallions.
- Game Day Divisions in the final round of competition will receive a trophy. Teams who rank first, second, or third place will additionally receive gold, silver, or bronze medallions. Game Day National Champions will be featured on Varsity TV for the following season.

XI. JUDGING PROCEDURES

The judges for the event will be appointed at the sole discretion of Universal Cheerleaders Association. The judges will score each squad according the judging criteria to determine their total score. The "crowd highlights" will accounts for 15 points of your score. The judges' scores will be combined with deductions being taken off the total scores. All ties in each division or group will remain. In the event of a first place tie in the final round of competition, the team with the lessor deductions will be awarded first place. If the deductions remain equal, the tie will not be broken and both teams will be awarded first place.

XII. JUDGING CRITERIA

- 1. Performance Routine Criteria
 - a. The judges will score teams using the criteria listed on the UCA score sheet. Each team will be evaluated on a 100 point system.
 - b. Cheer will count for 35 points, Building Skills will count for 35 points, Overall will count for 15 points and the Crowd Highlights will count for 15 points of the total routine.
 - c. Any deductions or violations will be taken off of the final score. For more information on scoring, score sheet and judging criteria, please visit uca.varsity.com.
- 2. UCA Game Day Routine Criteria
 - a. The College Game Day Championship showcases what traditional cheerleading is all about leading the crowd! Teams will be evaluated on their ability to lead the crowd, proper game day skill incorporations, execution of skills, motion technique and overall routine.
 - b. The use of crowd leading tools such as signs, poms, flags and/or megaphones is recommended. (All are not required)
 - c. The order for the College Game Day Championship will be in random order based on the audio cues and should consist of Fight Song, Situations Sideline (offence / defense) and a Game Day Timeout.
 - d. The judges will score teams using the criteria listed on the UCA Game Day score sheet. Each team will be evaluated on a 100 point system. For detailed score sheets please visit uca.varsity.com.
 - e. Fight Song

- Should represent the traditional Fight Song your school has always done at games.
- 2. Skills should be minimal and practical.
- 3. You should start from you sideline formation.
- f. Situational Sideline
 - 1. Will be situational for each team performing.
 - 2. With either an offensive or defensive scenario, the squad will determine which sideline to do based on the cues.
 - 3. The teams are encouraged to use spirit raising props such as signs, poms and/or megaphones.
 - 4. Skills should be minimal and practical.
- g. Game Day Timeout (similar to what was done at camp)
 - 1. Similar to a 60 second extended band chant that is designed for crowd interaction and involves crowd response.
 - 2. This is the best time to showcase your squad's energy, leadership, visual appeal and connection to the crowd.
- h. All teams attending the UCA College Cheerleading Championship will follow the AACCA Guidelines with the below restrictions. Rules are subject to change by AACCA. For the most recent safety rules and information, http://cheerrules.com/aacca-college/.
- i. Skills must be practical for Game Day and executed with strong technique while providing a visual effect that influences the crowd's participation. The incorporation of skills will be allowed with the following restrictions:
 - Flips into or from partner stunts and pyramids will be prohibited.
 - 2. Twisting stunts and dismounts may not exceed 1 1/4 rotation.
 - Flipping tosses are permitted with zero twisting rotations.
 - 4. No twisting tumbling is allowed.
- Any deductions or violations will be taken off of the final score. For more information on scoring, score sheets and judging criteria, please visit uca.varsity.com
- k. Traditional game day uniform is required.

For more information, please visit www.uca.varsity.com.

XIII. SAFETY, GUIDELINES FOR PARTNER STUNTS, PYRAMIDS AND TOSSES

All teams attending the UCA College Cheerleading Championship will follow the AACCA Guidelines. Rules are subject to change by AACCA. For the most recent safety rules and information, http://cheerrules.com/aacca-college/.

IV. TOURNAMENT FACILITY

- 1. The competition is scheduled to be held at ESPN's Wide World of Sports® Complex.
- 2. The tournament officials shall have the right to alter the time and location of the competition in the event changes become necessary due to inclement weather, facility problems, television production requirements, or any other situation deemed by the tournament officials to be essential to the successful execution of the championship.

XV. PRELIMINARIES, SEMI-FINALS AND FINALS

- 1. UCA reserves the right to determine if a preliminary, semifinal or final round will be necessary. All divisions with only one round prior to the finals will be classified as a semi-final.
- 2. There will be a minimum of 50% of the teams that will advance from each round of competition.

XVI. NATIONAL CHAMPIONSHIP PARTICIPATION

It is understood that teams participating in the College Cheerleading and Dance Team National Championship will not knowingly and willingly participate in any other event promoted as a "open championship", "national championship" or "international championship" for the 2018-2019 school year (Exception: USA National Championship). Teams who do not adhere will automatically be disqualified from the 2019 Championship and will forfeit the opportunity to participate in the tournament the following year.

XVII. APPEARANCES, ENDORSEMENTS AND PUBLICITY

All squads winning titles, awards or prizes agree to have all appearances, endorsements and publicity approved through the UCA office.

XVIII. TELEVISION COVERAGE

The UCA/UDA College Cheerleading and Dance Team National Championship nationally televised on ESPN and ESPN2. Because of the format of the show, not all finalist teams will be shown on the telecast.

For any clarification or interpretation of the above safety guideline please or email UCArules@varsity.com

ON BEHALF OF MY TEAM, I HEREBY ACCEPT THE COMPETITION AND ROUTINE RULES AND GUIDELINES AND AGREE TO ABIDE BY THESE RULES.

(School/Team Name)	(Division — Division I, Small Coed, etc.)
(City/State)	(Advisor / Coach's Signature)
(Date)	(Administrator's Signature)



2018-19 UDA COLLEGE CHAMPIONSHIP RULES AND REGULATIONS

Bold and grey denotes change

I. PARTICIPATION GUIDELINES

- All participants must be registered full-time students for the fall semester of the college or university that they are representing in competition and official members of that school's spirit team (no club teams or competition only teams). Official member's of the school's spirit team is that team recognized by their institution as the actual sideline/courtside spirit team that regularly supports their school athletic teams.
- The Dean of Students, Director of Compliance or Registrar's office must complete the eligibility form and have notarized. Eligibility form must not be dated any earlier than DECEMBER 1, 2018. Teams violating this rule could forfeit their titles and be prohibited from entering the competition the following year. For any clarification on these rules please call 1-800-DANCEUDA.
- 3. The team and each participating member/coach should constantly display good sportsmanship throughout the entire performance in regards to respect for themselves, other teams and the viewing audience of all ages. Teams should refrain from any taunting, bragging, or suggestive expressions or gestures as well as discrimination of any nature.
- 4. We recommend that the team and each of its members display an overall appearance conducive to serving as public representatives and ambassadors of their school in regards to grooming, traditional and appropriate attire, conservative make-up, uniformity, etc.

II. ELIGIBILITY GUIDELINES

- 1. Any university or college competing in a Varsity College National Championship shall not permit a student-athlete to represent their school unless the student-athlete meets all applicable eligibility requirements, and the coach and program administrative supervisor has certified the student-athlete's eligibility.
- A student-athlete may only represent ONE (1) school in a National Championship competition for each academic year. For example, a student-athlete may not compete for one school in January, transfer and compete for another school in April.
- 3. At the Junior College level, any student-athlete will only be eligible to compete in a maximum of three (3) National Championships during the course of his/her college career.
- 4. A student-athlete can be a part of the institution's cheer / dance spirit squad but will only be allowed to compete for a maximum of five (5) National Championships during the course of his/her college career, regardless of the number of universities or colleges they have attended.
- 5. A student-athlete may not compete in more than **five (5)**National Championships in combined Junior College and/or 4-year college / university.

- 6. Individual Championships such as Partner Stunt and Group Stunt will follow **five (5)** year eligibility rules.
- 7. An alternate or injured student-athlete that does not take the competition floor will not be perceived as a competing member and will not count towards the maximum of five (5) National Championships.
- 8. This will apply for any student-athlete competing at any one of the Varsity Brands College National Championships (UCA/UDA, NCA/NDA) as well as any other designated College National Championship.
- 9. Verification of eligibility will be required by the school's Registrar's Office and the program's administrative supervisor in addition to the coach. It will be the responsibility of these individuals to verify that all student-provided information and documentation is correct and valid.
- 10. Teams violating this rule could forfeit their titles and rankings as well as be prohibited from entering any other Varsity Brands Championship the following year. For any clarification on these rules, please contact the event producer of the Championship you wish to attend.
- 11. Any interpretations or decision of eligibility for the 2019 College Cheerleading and Dance Team National Championship will be rendered by the Rules Committee, which will consist of the Tournament Director, the UCA/UDA College Program Director and one other UCA/UDA official appointed by the Tournament Director. The Rules Committee will render a judgment in a manner consistent with the general goals of the championship.

III. JUDGING PROCEDURES

The judges for the event will be appointed at the sole discretion of Universal Dance Association. As the teams make their presentations, the judges will score the teams using a 100 point system. Judges scores will be AVERAGED together to determine the overall team score. Total possible score will be 115 points, with 15 points from the Spirit Tape and 100 points for overall routine. In the event of a first place tie, the tie will be broken by carrying the decimal places out for the total score. If the tie remains, the ranking points from each judge will be used to break the tie.

IV. SCORES AND RANKINGS

Individual score sheets are for the exclusive use of each particular judge. Each judge has the responsibility and authority to review and submit his or her final scores and rankings prior to the final tally of the scores for all teams. No scores and rankings will be given over the telephone. After each round of competition, teams will receive the judges' score sheets as well as their score and the top score in the group. In addition, teams will receive a ranking sheet with the names and average scores of all teams advancing.

V. HOW TO HANDLE PROCEDURAL OUESTIONS

- 1. RULES & PROCEDURES Any questions concerning the rules or procedures of the competition will be handled exclusively by the advisor / coach of the team and will be directed to the Competition Director. Such questions should be made prior to the team's competition performance.
- 2. PERFORMANCE Any questions concerning the team's performance should be made to the Competition Director immediately after the team's performance and/or following the outcome of the competition.

VI. SPORTSMANSHIP

All participants agree to conduct themselves in a manner displaying good sportsmanship throughout the competition with positive presentation upon entry and exit from the performance area as well as throughout the routine. The advisor and coach of each team is responsible for seeing that team members, coaches, parents and other persons affiliated with the team conduct themselves accordingly. Severe cases of unsportsmanlike conduct are grounds for disqualification.

VII. INTERRUPTION OF PERFORMANCE 1. UNFORSEEN CIRCUMSTANCES

- a. If, in the opinion of the competition officials, a team's routine is interrupted because of failure of the competition equipment, facilities, or other factors attributable to the competition rather than the team, the team affected should STOP the routine.
- b. The team will perform the routine again in its entirety, but will be evaluated ONLY from the point where the interruption occurred. The degree and effect of the interruption will be determined by the competition officials.

2. FAULT OF TEAM

- a. In the event a team's routine is interrupted because of failure of the team's own equipment, the team must either continue the routine or withdraw from the competition.
- b. The competition officials will determine if the team will be allowed to perform at a later time. If decided by officials, the team will perform the routine again in its entirety, but will be evaluated ONLY from the point where the interruption occurred.

3. INJURY

- a. The only persons that may stop a routine for injury are: a) competition officials, b) the advisor / coach from the team performing or c) an injured individual.
- b. The competition officials will determine if the team will be allowed to perform at a later time. If the competition officials allow a routine to be performed at a later time, the spot in the schedule where the reperformance is to take place is at the sole discretion of competition officials. The team may perform the routine again in its entirety, but will be evaluated ONLY from the point where the interruption occurred.
- c. The injured participant that wishes to perform may not return to the competition floor unless:

- 1. The competition officials receive clearance from, first, the medical personnel attending to that participant, the parent (if present) AND THEN the head coach/advisor of the competing team.
- 2. If the medical personnel do not clear the participant, the participant can only return to the competition if a parent or legal guardian in attendance signs a return to participation waiver.
- 3. Any athlete who exhibits signs or symptoms consistent with concussion must be removed from the activity at that time and should not be allowed to return to activity that day. The athlete should not return to activity on a subsequent day until evaluated by and receives written clearance for such participation from a qualified physician (MD or DO specifically trained in concussion management).
- 4. In addition to the Varsity Brands head injury policy, we encourage you to be familiar with the specific laws of the state where the competition is being held.

VIII. INTERPRETATIONS AND / OR RULINGS

Any interpretation of any aspect of these Rules and Regulations or any decision involving any other aspect of the competition will be rendered by the Rules Committee. The Rules Committee will render a judgment in an effort to ensure that the competition proceeds in a manner consistent with the general spirit and goals of the competition. The Rules Committee will consist of the Competition Director, Head Judge, and a designated competition official.

IX. DISQUALIFICATION

Any team that does not adhere to the terms and procedures of these "Rules and Regulations" will be subject to disqualification from the competition and will automatically forfeit any right to any prizes or awards presented by the competition.

X. FINALITY OF DECISIONS

By participating in this competition, each team agrees that all decisions by the judges will be final and will not be subject for review. Each team acknowledges the necessity for the judges to make prompt and fair decisions in this competition and each team therefore expressly waives any legal, equitable, administrative or procedural review of such decisions.

XI. PENALTIES

- A. A deduction will be given for EACH safety/general competition rule violation. The point value of this deduction will be as follows:
 - 0.5 points- performance error (example: touching down on an aerial cartwheel with non- hands free poms in hand)
 - 1.0 points- General rules violations including (but not limited to) time infractions, not enough kicks, costume/shoe rules, starting/ending off the marley surface, etc.
 - 1.5 points- Routine safety rule violations

B. If you have any questions concerning the legality of a trick or move, please upload a video to:

http://eventuploads.varsityspirit.com/ Include your team name, your name, a contact phone number, and the event attending. It must be received by December 14, 2018 and will only be accepted from the head coach of the team. Videos from choreographers will not be allowed. For questions please contact Ashley Udashen at audashen@varsity.com.

XII. GENERAL GUIDELINES

- All participants agree to conduct themselves in a manner displaying good sportsmanship throughout the event. The coach of each team is responsible for seeing that team members, coaches, parents, and any other person affiliated with the team conduct themselves accordingly.
- 2. Coaches must require proficiency before skill progression. Coaches must consider the dancer and team skill level with regard to proper performance placement.
- 3. All programs should have, and review, an emergency action plan in the event of an injury.
- 4. No technical skills should be performed when a coach is not present or providing direct supervision.
- All practice sessions should be held in a location suitable for the activities of dance, and away from noise and distractions
- 6. Warm-up and stretching should precede and conclude all practice sessions, pep rallies, games, competitions, performances, and other physical activities.
- 7. The performance surface should be taken into consideration before engaging in any technical aspect of dance. The performance area should be reasonably free of obstructions. Dancers should not perform technical skills on:
 - a. Concrete, asphalt, or any other hard or uncovered surface
 - b. Wet surfaces
 - c. Uneven surfaces
 - d. Surfaces with obstructions
- 8. The dance team coach or other knowledgeable designated representative should be in attendance at all practices, functions, and games.

XIII. COMPETITION ROUTINE GUIDELINES

- 1. Substitutions may be made in the event of an injury or other serious circumstance. Substitutes must also abide by the age restrictions in all division in which they compete.
- 2. Formal entrances which involve dance, technical skills, and all traditions/chants are not permitted. Dancers should enter the performance area in a timely fashion.
- 3. All staging, backdrops, special effects, or any items that may damage or otherwise alter the performance floor or environment are prohibited (water, powder, feathers, glitter, etc).
- 4. Teams may dance off of the marley floor; however, all routine choreography for the entire team must begin and end on the marley floor. Ending off of the marley on a raised surface is prohibited. Jumping on or off a raised performance surface is prohibited.
- All team mascots, props, center markers, etc. are prohibited. We will have the center marked on all performance surfaces.

- 6. Teams will have a maximum of (2) two minutes to demonstrate their style and expertise.
- 7. Each Game Day performance should not exceed (3:00) three minutes. Timing will begin with the first movement, voice, or note of music, whichever comes first. Each section should have a beginning and end. Note: Spirited crowd leading interaction between each section is encouraged to continue the game day feel.
- 8. Timing will begin with the first choreographed movement or note of music. Timing will end with the last choreographed movement or note of music, whichever is last.

XIII. MUSIC GUIDELINES

- I have read and understand the USA Cheer Music Copyrights Educational Initiative and all sound recordings used in our team's music shall only be used with written license from the owners(s) of the sound recordings.
- 2. For the most up to date music information, visit http://varsity.com/music. If you have any questions, cheer teams should email info@usacheer.net. Please check Preferred Provider list for updates and changes periodically.
- 3. Teams must be able to provide proof of licensing, in the form of a printed copy, during registration at the event.
- 4. If your team is featured in the TV broadcast and uses an original composition created for your performance, your routine music will be used in the show if you also secured synchronization rights. Teams must be able to provide written documentation that synchronization rights were properly secured during registration at the event for the original routine music to be included in the show.
- 5. When recording your music for the event, coaches or music editors should edit their song in a Digital Audio Workstation (DAW) and make sure that the volume of the song is at 0. Things to note:
 - Most DAW's have a default that sets a track at -6 when a track is added.
 - Check to see if there is a normalization process after you render or save your work.
- 6. If you would like to perform your school's original fight song, you may bring a recording of your marching band playing the song. You will need to get the school's permission to use the song and recording. A letter granting permission for the cheer or dance team to use the fight song on school letterhead is sufficient. It should be signed by your program's administrative supervisor. Go to varsity.com/music for more details.
- 7. If a team does not have required paperwork, they will be given the option to count the routine verbally or perform to an approved track of music or a track with counts (Provided by Varsity Spirit).
- 8. If a team does not have the required paperwork, and chooses not to count the routine or perform to an approved track of music or a track with counts, the team will be disqualified from the competition and not allowed to perform or compete.
- 9. If there are concerns regarding a certain team's use of music, a Challenge Form must be completed immediately following the team's performance.
- 10. A challenge can only be made by the official coach of a team competing at the event at which the challenge is

being made.

- 11. Challenge Process
 - a. All music challenges must be submitted in writing to the event director.
 - b. There will be \$100 fee to request a music challenge and must be in the form of a check made out to St Jude Children's Research Hospital.
 - c. Fees collected will be voided if challenge is correct.
 - d. If the team challenged can provide documentation during the event and can be verified, the fees will be donated to St. Jude.
 - e. If the team challenged can provide documentation that requires further review, a decision will be finalized within 48 hours of the event.
- 12. Each team is required to have a responsible adult remain at the music station that knows the routine and music. This representative is responsible for starting the music and stopping the music in case of technical malfunction or injury. Please make sure that all devices are fully charged, volume turned up and placed in airplane mode. If using CDs, make sure it's unscratched so it doesn't skip.
- 13. All teams must provide their own CD or MP3 device for use on the event provided sound system. Music must be recorded at the correct tempo on a high quality CD or loaded onto an MP3 device.
- 14. It is not recommended that a smart phone be used for playing music, due to interference that may be caused during a routine. No cover may be on any MP3 player so that a jack may be easily inserted into the device.
- 15. Please make sure that all devices have a head phone jack to connect to sound system and are fully charged, volume turned up and placed in airplane mode. If using a CD make sure it's unscratched so it doesn't skip.
- 16. Please ensure that jacks are clean and free of any debris which may impact connectivity. You will need to acquire an adapter in advance if your player does not have a head phone jack.
- 17. Music on CD must be labeled with the team name, division, team size, and be ready to play. One or several selections of music may be used. Due to greater room for technical error with some CDs you must have a back-up MP3 of your routine available.
- 18. Teams may not use Disney themes nor may they have costumes that resemble a Disney character. However, Disney music is acceptable if following the music guidelines.

XIV. CHOREOGRAPHY AND COSTUMING

- Routine choreography should be appropriate and entertaining for all audience members. Vulgar or suggestive material, choreography and/or music is not allowed and is defined as any movement or choreography implying something improper or indecent, appearing offensive or sexual in content, and/or relaying lewd of profane gestures or implications. Inappropriate choreography, costuming, makeup and/or music may affect the judges' overall impression and/or score of the routine.
- Shoes, on both feet, must be worn during the competition. Dance paws are acceptable. Shoes with wheels are not allowed (Example: roller skates, roller blades, heelys,

- etc). Wearing socks and/or footed tights only is not allowed.
- Teams may NOT use Disney themes nor may they have costumes that resemble a Disney character, movie, or theme
- 4. All male dancers' costumes must include a shirt that is fastened, however it can be sleeveless.
- 5. Jewelry as part of the costume is allowed.

XV. PROPS

Props are allowed, however, they must fit through a 36 inch door. Props must be handheld and cannot be used to bear the weight of the dancer. Any props used must first be approved through the UDA National Office. To get them approved, please send an email to audashen@varsity.com by January 3, 2019.

XVI. HANDS FREE POMS

The use of hands-free poms will be allowed. Hands-free poms are defined as poms with a strap across the palm of the hand, making them easily transferrable to place a clean hand on the ground for skills, tricks, etc. A hair tie, rubber band, or tying pom strings/pieces together will not be counted as a hands free pom.

XVII. TEAM PARTICIPANTS

Teams who participate in the competition will have the opportunity to compete in two of the three categories. The minimum number of dancers a team may compete with is seven (7). The maximum number of dancers a team may compete with is sixteen (16). Teams with ten (10) members or less who choose to enter two categories must have all of the original members perform in both routines. Teams with ten (10) members or more who choose to enter two categories must have at least 10 of the same members perform in both routines. Teams who compete in two (2) categories do not have to have the same number in each routine, as long as 10 are the same for both performances. If your team chooses pom as one of your categories, male dancers are not required to use poms.

XVIII. COLLEGE DIVISIONS AND CATEGORIES:

The competition is open to all colleges, universities, and junior colleges in the continental United States. All team members must be registered fulltime students of their college or university and official members of the school's spirit squad (no Club Teams). The competition will consist of the following three divisions:

- 1. **Division IA-** Universities with NCAA Division IA football programs (Football NCAAI-FBS).
- 2. **Division I** NCAA Division I schools (Football NCAA I-FCS)
- 3. **Open NCAA Divisions-** II, NAIA, Junior Colleges, and all other schools
- JAZZ A jazz routine incorporates stylized dance movements and combinations, formation changes, group work, leaps and turns. Emphasis is placed on proper technical execution, extension, control, body placement and team uniformity. Creative choreography will capture an audience and judges attention. Having your own "style" will distinguish

your team apart from the rest. See scoresheet for more information.

- POM Poms must be used at least 80% of the routine. Important characteristics of a pom routine include synchronization and visual effects, along with proper pom placement and dance technique. Motions should be very sharp, clean, and precise. Your team should be synchronized and appear as "one." A routine that is visually effective is extremely important, including level changes, group work, formation changes, etc. Keep in mind that a pom routine carries a more "traditional" theme, whereas, jazz routines are more stylized. See scoresheet for more information.
- HIP HOP Routines should include street style movements with an emphasis on execution, style, creativity, body isolations and control. The uniformity of all movement throughout the performance should complement the beats and rhythm of the music. Teams may also put an additional focus on incorporations such as jumps, jump variations, combo jumps, stalls and floor work. See scoresheet for more information.

XIX. ROUTINE SAFETY RULES

A. WEIGHT BEARING SKILLS

Hip over-head rotation skills with hand support are not allowed while holding poms in the supporting hand. (Exception: forward rolls and backward rolls are allowed). The use of hands free poms for hip over-head skills is allowed. *Please reference the Hands Free Poms section for more details*

B. TUMBLING AND TRICKS (Executed by Individuals) ALLOWED:

Aerial Cartwheels Front/Back Walkovers
Forward Rolls Stalls/Freezes
Backward Rolls Head spins
Cartwheels Windmills
Headstands Kip Ups
Handstands Round Off
Backbends Shoulder Rolls

Headsprings (with hands)

NOT ALLOWED:

Front Handsprings Front Tucks
Back Handsprings Back Tucks

Front Aerials No handed headsprings Side Somi Toe Pitch Back Tucks

Layouts Shushunova

Dive Rolls

Continuous double (partner) cartwheels

- Airborne skills without hand support are not allowed. (Exception: Headsprings with hand support and aerial cartwheels not connected to any tumbling skill are allowed).
- 2. Aerial cartwheels are not allowed while holding poms. They must be placed in one hand, or be executed with hands free poms. There are no

exceptions to this rule. If a team chooses to move the poms to one hand, and later touches down with that hand then a penalty will be issued.

- 3. Tumbling skills with hip over-head rotation is limited to 3 connected skills. (Example: 3 consecutive headsprings are allowed; 4 are not allowed).
- 4. Simultaneous tumbling over or under another dancer that includes hip over-head rotation by both dancers is not allowed.
- 5. Drops to the knee, thigh, back, front, head, shoulder, or seat onto the performing surface are not allowed unless the dancer first bears weight on the hand(s) or foot/feet.
- Landing in a push-up position onto the performance surface from a jump in which the legs are in front of the body and swing behind are not allowed. All variations of a shushunova (see glossary) are not allowed.

C. <u>DANCE LIFTS AND PARTNERING (Executed in pairs or groups)</u>

- 1. The Executing Dancer must receive support from a Supporting Dancer who is in direct contact with the performance surface through the entire skill. (Exception: Kick Line Leaps).
- 2. Elevators, thigh stands, shoulder sits, and chair sits are allowed. Extensions and all other cheer based stunts are not allowed.
- 3. Swinging in and out of lifts and tricks is allowed in the prone and/or supine positions; swinging forwards, backwards, or making a complete circular rotation will not be allowed if the Executing Dancer is in a prone position (body facing the ground).
- 4. Hip over-head rotation of the Executing Dancer(s) may occur as long as a Supporting Dancer maintains contact until the Executing Dancer returns to the performance surface or is returning to the upright position.
- 5. Vertical Inversions are allowed as long as:
 - a. The Supporting Dancer(s) maintain contact until the Executing Dancer returns to the performance surface or returns to the upright position
 - b. When the height of the Executing Dancers shoulders exceeds shoulder level of the Supporting dancer, there is at least one additional dancer to spot who does not bear weight.

D. <u>RELEASE MOVES (Unassisted Dismounts to the</u> performance surface)

- 1. An Executing Dancer may jump, leap, step, or push off a Supporting Dancer if:
 - a. The highest point of the released skill does not elevate the Executing Dancer's feet above head level.
 - b. The Executing Dancer may not pass through the prone or inverted position after the release.
 - c. Toe pitch back tucks are not allowed.

- A Supporting Dancer may release/toss an Executing Dancer if:
 - The highest point of the release/toss does not elevate the Executing Dancer's hips above head level.
 - b. The Executing Dancer is not supine or inverted when released.
 - c. The Executing Dancer does not pass through a prone or inverted position after release.
 - d. Toe Pitch back tucks are not allowed.

XX. UDA GAME DAY ROUTINE RULES

- 1. The competition is open to all colleges, universities, and junior colleges in the country.
- 2. Teams may not exceed thirty (30) team members. Teams must have a minimum of seven (7) dancers; there is no maximum.
- 3. Teams are required to wear a traditional uniform that you would wear when representing your school. These should be in school colors.
- 4. Individuals may not represent more than one team at any UDA competition.
- 5. Teams will be able to enter 2 categories (Pom, Jazz, Hip Hop) PLUS the Game Day Championship.
- 6. Teams will not be able to compete with less team members than their other categories.
- 7. Teams may add a drumline into their performance. Drumlines can be incorporated in their routine and may enter the floor with the team but may not stand on the performance floor during the performance. They may stand to the side of the back of the floor. Drumlines will not count toward the total number of participants allowed.
- 8. Mascots will be allowed to perform with dance teams in their UDA Game Day Championship performance.
- 9. Individuals may not represent more than one team at the National Championship.
- 10. There are THREE separate UDA Game Day divisions:
 - a. Game Day Championship-Division IA (NCAA Division I FBS) Male / Female (Max 30 Members)
 - b. Game Day Championship-Div I (NCAA
 Division I FCS) Male / Female (Max 30 Members)
 - c. Game Day Championship-Open (NCAA II, Division III, Jr. Colleges, NAIA and all other schools) – Male/Female Only (Max 30 Members)

XXI. UDA GAME DAY FORMAT

This summer at UDA College Camps we introduced UDA Game Day evaluations. This format will now be the components to our UDA Game Day National Championship.

A. Fight Song

Skills and choreography should represent a traditional Fight Song your team performs at games.

- B. Game Situation— This component of Game Day Championship includes 2 elements. Teams are encouraged to use spirit raising props such as signs and/or poms.
 - A real life scenario (sideline) where the team will react to an audio cue with an offense, defense, or general game chant.
 - 2. The performance of a Timeout (to band music) of your choice that is designed for crowd interaction. The band dance should be the same, regardless of what situation (offence, defense or general) you are given.

C. Performance Routine

- 1. A 30 second routine (pom, jazz or hip hop) that is designed for crowd entertainment.
- 2. This is the best time to showcase your team's energy and connection to the crowd.

D. General Notes

- Teams will be evaluated and scored on each section of the Game Day Competition. Within each section, performances will be scored on synchronization, execution of motions/skills and overall effect. In addition, other components that pertain specifically to each section will be judged. For more information visit uda.varsity.com.
- 2. The use of crowd leading tools such as signs and poms, is recommended but not required.
- 3. The order for the Game Day Championship will be random based on the audio cues and will consist of Fight Song, Game Situation and Performance Routine.
- 4. The judges will score teams using the criteria listed on the UDA Game Day Championship score sheet. Each team will be evaluated on a 100 point system. For detailed score sheets please visit uda.varsity.com.
- All teams attending the UDA College Cheerleading Championship will follow UDA College Nationals Rules and Regulation.
- 6. Any deductions or violations will be taken off of the final averaged score. For more information on scoring, score sheets and judging criteria, please visit uda.varsity.com.

E. Time Limitations and Competition Area

- 1. Total Time should not exceed 3 minutes.
- Each section should have a beginning and end.
 Note: Spirited crowd leading interaction between
 each section is encouraged to continue the game
 day feel.
- 3. Approximate floor size will be a minimum of fifty feet wide by fifty feet deep but will be 10 strips of Marley.

F. GAME DAY ROUTINE SAFETY RULES

Teams competing in the Game Day divisions must follow all of the routine safety rules and regulations for the 2019

College Cheerleading and Dance Team National Championship.

XVIII. PRELIMINARIES, SEMI-FINALS, AND FINALS

UDA reserves the right to determine if a preliminary, semi-final or final round will be necessary. There will be a preliminary competition held in most categories. All divisions with only one round prior to the finals will be classified as a semi-final. There will be a minimum of 50% of the teams that will advance from each round of competition. Tournament officials will have full authority to make the final determination of the number of teams selected to advance to the next round. If a category has less than twelve teams participating, the championship reserves the right to hold a finals competition ONLY

XIX. NATIONAL CHAMPIONSHIP PARTICIPATION

It is understood that teams participating in the College Cheerleading and Dance Team National Championship will not knowingly and willingly participate in any other dance event promoted as a "national championship" or "international championship" for the 2018-2019 school year. (Exception: USA National Championship). Teams who do not adhere will automatically be disqualified from the 2019 Championship and will forfeit the opportunity to participate in the tournament the following year.

XX. TELEVISION COVERAGE

The College Cheerleading and Dance Team National Championship will be nationally televised on ESPN and ESPN 2. Because of the format of the show, not all finalist teams will be shown on the telecast.

XXI. TOURNAMENT FACILITY

- The competition is scheduled to be held at ESPN's Wide World of Sports® Complex.
- 2. The performance floor will be professional grade material. All floors will have 8 panels in rehearsal area and 10 panels on the main floor. Dimensions are as follows and can be subject to change if the tournament officials feel it is necessary for the successful execution of the championship. Each panel is approximately 5 feet 3 ½ inches wide.
- 3. The tournament officials shall have the right to alter the time and location of the competition in the event changes become necessary due to inclement weather, facility problems, television production requirements, or any other situation deemed by the tournament officials to be essential to the successful execution of the championship.

XXII. APPEARANCES, ENDORESEMENTS, AND PUBLICITY

All teams winning titles, awards, or prizes agree to have all appearances, endorsements, and publicity approved through the UDA office.

XXIII. AWARDS AND PRIZES

All teams in the final round of competition will receive a trophy. Teams who win first, second, or third will additionally receive a gold, silver, or bronze medallions. All Division IA teams advancing to Finals will need to bring their team warmups for the awards ceremony.

XXIV. LOGO USAGE

Teams will not be allowed to use the UCA logo including; banners, rings, bows, t-shirts etc. without prior approval for the UCA Office. The use of the UCA letters will be allowed.

XXV. MEDIA POLICY

No commercial recording (audio or visual) or commercial live streaming is allowed in the event venue or other event-related venues (including, but not limited to, hotels and restaurants) or on the grounds of any such venues (collectively, "Event Locations"). In the event a team authorizes the commercial recording or streaming in any Event Location, the team will be automatically disqualified. In addition, the personal, noncommercial use of live streaming apps (such as Periscope, Facebook Live, etc.) to capture all or any part of a performance during the event is not permitted. By attending/purchasing admission to the event, each attendee grants permission to Varsity Spirit, LLC and its affiliates, designees, agents, licensees, and invitees to use the image, likeness, actions and statements of the attendee in any live or recorded audio, video, film, or photographic display or other transmission, exhibition, publication, or reproduction made of, or at, the event in any medium, whether now known or hereafter created, or context for any purpose, including commercial or promotional purposes, without further authorization or compensation.

XXVI. ROUTINE RULES AND GUIDELINES

All teams attending the UDA College Dance Team Championship will follow the UDA College Routine Rules and Guidelines. Rules are subject to change by UDA. For the most recent safety rules and information, uda.varsity.com.

ON BEHALF OF MY DANCER, I HEREBY ACCEPT THE COMPETITION AND ROUTINE RULES AND GUIDELINES AND AGREE TO ABIDE BY THESE RULES.

(Team Name)	(Division)
(City / State)	(Date)
(Advisor / Coach Signature)	(Administrator / Signature)



2019 PARTNER STUNT COMPETITION RULES

GENERAL RULES

- 1. Participants may not represent more than one stunt group.
- 2. Partner groups must begin their routine with both feet on the ground.
- 3. You are required to have a spotter throughout your routine. Spotters will be provided for the National Finals.
- 4. Tumbling into a stunt is allowed. (i.e. back handspring toss to extension).
- 5. Partner Stunt Groups must wear a school uniform for BOTH entry and finals. (No bra tops or shorts). **This INCLUDES spotters.**
- 6. You are required to follow the National Championship Safety Rules and Regulations. All skills that require an additional spotter are allowed; however skills that require two bases to perform are not allowed for coed partner stunt groups.

VIOLATIONS

- 1. Any team in violation of any of the Specific Safety Guidelines or these Rules and Regulations will be assessed a ten (10) point per judge deduction for each violation. This deduction does not apply to violations mentioned above that are designated a lesser point value.
- 2. Any team that does not adhere to the terms and procedures of these "Rules and Regulations" will be subject to deductions and/or disqualification from the competition, will automatically forfeit any right to any prizes or awards presented by the competition, and may also forfeit the opportunity to participate in the competition or the National Championship the following year.

PRIZES AND AWARDS

- 1. Each group will receive a critique of their performance.
- 2. Finalists will have the opportunity to compete in the College Partner Stunt Competition at the **Walt Disney World** ® **Resort** in Florida.
- 3. Winners will receive medals and trophies.

ON BEHALF OF MY TEAM, I HEREBY ACCEPT THE PARTNER STUNT COMPETITION RULES AND GUIDELINES AND AGREE TO ABIDE BY THESE RULES.

All teams competing in the Partner Stunt Competition must turn in a copy of these Rules and Regulations signed with your event registration.

(Team Name)	(Participant Signature)
	```
(Advisor/Coach)	(Participant Signature)
	(D 1: 10: 1)
(Mailing Address)	(Participant Signature)
(City/State/Zip)	(Participant Signature)
(City/State/Zip)	(1 ditionpant signature)
(Division — Coed / All Girl)	(Coach's Signature)



# 2019 COLLEGE MASCOT NATIONAL CHAMPIONSHIP RULES AND REGULATIONS

#### (BOLD print indicates a change in rules)

- The competition is open to all officially recognized mascots that qualified from the video entry preliminaries.
- 2. 50% of the video entry score will carry over for the national finals.
- 3. Each mascot will perform a 1 minute and 30 second skit to music.
- 4. Mascots will have 1 minute to set up and 1 minute to take down their set.
- 5. If a mascot exceeds either time limit, a penalty will be assessed for each violation. Three (3) point deduction for 1-5 seconds over, Five (5) point deduction for 6-10 seconds over and Seven (7) point deduction for 11 seconds and over.
- 6. Mascots may have TWO assistants to set up and take down props, but you may not use live assistance in your skit. The assistants must be appropriately dressed in their school's spirit program t-shirts and / or warmups.
- 7. Specific Rules for props:
  - a. Mascots are limited to no more than 7 props.
  - b. Each prop may not exceed 36" in height, width or depth and must be able to fit through a standard size (72") double door. No attachments will be allowed.
    - 1. Wheels can be used on the bottom of props for ease of movement and will not be considered an attachment however; they will count in the overall height of the prop.
    - 2. Props can be stacked but cannot be attached or bound together.
    - 3. Hinges can be used but when expanded must be part of the original prop measurement and cannot exceed the maximum prop measurements (36" in height, width or depth)
  - c. The bottom of all props, flats and scenery made of wood, metal or PVC type plastic must be padded or taped.
  - d. To avoid damage to the competition floor, props should be constructed so that they may easily be carried or moved to the performance area.
  - e. All equipment tips on batons, prop rifles, flagpoles, and prop sabres must be padded or taped.
  - f. Clapping hands or poms are considered one prop.
  - g. If any part of your uniform / costume is taken off it must be immediately put down. If you use it in your skit it becomes one of your props.
  - h. Each prop will be measured on Friday January 18th at 12:00pm at Disney's All Star Resort Celebrity Hall.
- 8. The use of mini-tramps and/ or spring boards is prohibited.
- 9. Tumbling or flipping skills will **NOT** be allowed off of a prop or over a prop.
- 10. No pyrotechnics, discharge of arms, pressurized canisters, dangerous materials, flammable liquids or animals will be permitted in or around the performance area.
- 11. Electrical (plug-in or battery operated) or compressed air apparatuses, including lights, lasers, and flashcubes (electrical or chemical) will not be allowed.
- 12. Smoke machines will not be allowed.
- 13. The use of powder, dirt or any other airborne substance that lingers in the competition area shall be strictly prohibited.
- 14. Balloons, confetti, dry ice, water guns, motorized devices, fire extinguishers or noise-making devices will not be allowed.
- 15. Skits should represent good sportsmanship with competing mascots.
- 16. Mascots are responsible for transporting props to and from the competition venue.
- 17. Any violation of the specific Rules and Regulations will result in a 10 point deduction.

#### **SPECIFIC MUSIC GUIDELINES**

- 1. I have read and understand the USA Cheer Music Copyrights Educational Initiative and all sound recordings used in our mascot's music shall only be used with written license from the owners(s) of the sound recordings.
- 2. For the most up to date music information, visit http://varsity.com/music. If you have any questions, cheer teams should email info@usacheer.net. Please check Preferred Provider list for updates and changes periodically.
- 3. Mascots must be able to provide proof of licensing, in the form of a printed copy, during registration at the event.
- 4. If a mascot does not have required paperwork, they will be given the option to count the routine verbally or perform to an approved track of music or a track with counts (Provided by Varsity Spirit)
- 5. If a mascot does not have the required paperwork, and chooses not to count the routine or perform to an approved track of music or a track with counts, the mascot will be disqualified from the competition and not allowed to perform or compete.
- 6. If there are concerns regarding a certain mascot's use of music, a Challenge Form must be completed immediately following the team's performance.
- 7. A challenge can only be made by the official coach of a mascot competing at the event at which the challenge is being made.
- 8. Challenge Process
  - a) All music challenges must be submitted in writing to the event director.
  - b) There will be \$100 fee to request a music challenge and must be in the form of a check made out to St Jude Children's Research Hospital.

- c) Fees collected will be voided if challenge is correct.
- d) If the mascot challenged can provide documentation during the event and can be verified, the fees will be donated to St. Jude.
- e) If the team challenged can provide documentation that requires further review, a decision will be finalized within 48 hours of the event.
- 9. Each mascot is required to have a responsible adult remain at the music station that knows the routine and music. This representative is responsible for starting the music and stopping the music in case of technical malfunction or injury.
- 10. All mascots must provide their own CD or MP3 device for use on the event provided sound system. Music must be recorded at the correct tempo on a high quality CD or loaded onto an MP3 device.
- 11. It is not recommended that a smart phone be used for playing music, due to interference that may be caused during a routine. No cover may be on any MP3 player so that a jack may be easily inserted into the device.
- 12. Please make sure that all devices have a head phone jack to connect to sound system and are fully charged, volume turned up and placed in airplane mode. If using a CD make sure it's unscratched so it doesn't skip.
- 13. Please ensure that jacks are clean and free of any debris which may impact connectivity. You will need to acquire an adapter in advance if your player does not have a head phone jack.
- 14. Music on CD must be labeled with the mascot name, division, team size, and be ready to play. One or several selections of music may be used. Due to greater room for technical error with some CDs you must have a back-up MP3 of your routine available.
- 15. Mascots may not use Disney themes or dress as Disney characters. UCA also prohibits the use of suggestive, offensive, or vulgar themes that are inappropriate for family audiences.

SAMPLE OF JUDGING SCORE SHEET Crowd Appeal & Crowd Interaction points	15
Creativity points	10
Animation / Enthusiasm points	10
Prop Usage points	10
Overall Impression points	5

I have reviewed the Championship Rules noted above and hereby accept the Championship Rules as a fair and integral part of the Tournament and agree to adhere to the policies contained herein.

School	Participant Signature
Advisor/Coach	<del></del>
Mailing Address	<del></del>
City/State/Zip	<del></del>
()	
Phone	

## **ELIGIBILITY FORM**

All Cheer, Dance, Partner Stunt and Mascots must complete – Due December 14, 2018)

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School Name	Division			NATIONAL CHAMPIONS
Address	City	State	Zip	
<ul> <li>The Dean of Students, Director of Complice Please see official Rules and Regulations for All participants must be registered full-time spirit team (no club teams or competition)</li> <li>Each cheer team must be accompanied by team eligibility form.</li> <li>Please list the names of all participants the</li> </ul>	or questions regarding participant eligibility. e students for the fall semester of the college only teams). v a current AACCA certified coach in order for	or university that they are re	epresenting in compet	ition and official members of the school
Participant's Name		ve competed Nationally 16, 2017, 2018)	AGE	Male Female
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2				0 0
3				0 0
4				0 0
5				0 0
6				0 0
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<ol> <li>warrant that all participants are regis</li> </ol>				MPL SAMPLE

competition only teams).

Signature of Advisor/Coach

Signature of Advisor/Coach

Signature of School Administrator (Registrar, Director of Compliance, Dean of Students, etc.)

Title/Date _____

This form must be notarized and not to be dated any earlier than December 1, 2018. Form due no later than December 14, 2018.

State of ______
County of _____
Subscribed and affirmed before me this ______ day of ______ 20____
By______
Notary Public

Commission Expiry Date_



#### **ELIGIBILITY**

All team members must be registered full time students of the college or university that they are representing in competition and official members of the school's spirit squad (no Club Teams). Any university or college competing in the UCA / UDA College Cheerleading and Dance Team National Championship shall not permit a student-athlete to represent their school unless the student-athlete meets all applicable eligibility requirements, and the coach and program administrative supervisor has certified the student-athlete's eligibility.

- 1. Can a College / University team compete at both NCA/NDA and UCA/UDA Collegiate Championships?

  No, teams participating in the UCA / UDA College Cheerleading and Dance Team National Championship will not be allowed to compete in any other event promoted as a "national championship" or "international championship" for the 2018-2019 school year (Exception: USA Collegiate Championships and Cheersport Nationals). Teams who do not adhere will automatically be disqualified from the 2019 Championship and will forfeit the opportunity to participate in the tournament the following year. Exceptions:
  - a. A College / University can have two different teams compete at both events as long as they are officially recognized as two different teams at the College / University and student athletes competing are different. Members of the two teams cannot be the same.
  - b. USA Collegiate Championships and Cheersport Nationals will follow all Varsity Spirit eligibility policies; however teams will be allowed to compete at UCA/UDA <u>or</u> NCA/NDA <u>and</u> also USA Collegiate Championships or Cheersport Nationals.
- 2. How will individual athletes competing in the College Partner Stunt National Championship count? Individuals / student athletes competing in the College Partner Stunt National Championship will follow all eligibility policies. Examples:
  - a. An individual / student athlete competes in Partner Stunt and Team Competition at the same event. This will count one year toward eligibility.
  - b. An individual / student athlete competes in Partner Stunt in 2017 and then in 2018 competes with a team. This will count two (2) years toward eligibility.
  - c. An individual / student athlete competes at UCA Partner Stunt, UCA Team Competition & NCA Partner Stunt within the same season. This will count one (1) year toward eligibility.
  - d. An individual / student athlete competes at the USA Collegiate Championships in Partner Stunt, then competes in the UCA Team Competition the next year. This will count as two (2) years of eligibility.
  - e. An individual / student athlete has competed for four (4) years with numerous teams. In 2019 the student-athlete competes at UCA in January with their team and then competes at NCA in the Partner Stunt Competition. This will count as five (5) years toward eligibility and therefore will no longer make them eligible to complete in the 2018-2019 season.
- 3. Will Mascot participants competing in the College Mascot National Championship count toward eligibility? Yes, all mascots will follow the same eligibility rules as cheer or dance student athletes and will only be allowed to compete for a maximum of five (5) years during the course of his/her college career, regardless of the number of universities or colleges they attend.

#### 4. How will a transfer student or Junior College participation count?

At the Junior College level, any student athlete will only be eligible to compete in a maximum of three (3) years or Championship seasons during the course of his/her Junior College career. A transfer student athlete or Junior College Athlete can be a part of the four year institution's cheer / dance spirit squad but will only be allowed to compete for a maximum of five (5) years or Championship seasons during the course of his/her college career, regardless of the number of universities or colleges they have attended. Example: An athlete competes with a Junior College team for two years then transfers to compete with a four year school and competes for three years. That student athlete will have met the five year limitation.

## 5. If a student athlete is on the roster and becomes injured prior to competing with the College / University will that count toward eligibility?

An alternate or injured student-athlete that does not take the competition floor will not be perceived as a competing member and will not count towards the maximum of five (5) National Championships. A student athlete that performs in only one round of competition (prelims, semis, etc.), but does not compete in finals will still count towards one year of their eligibility.

#### 6. Will UCA / UDA allow a student-athlete any grandfathering rights?

A grandfather clause is a provision in which an old rule continues to apply to some existing situations, while a new rule will apply to all future cases. UCA / UDA will not allow any grandfathering of participants. The rule was set in place in 2012 and must be followed for the 2018-2019 competition season.

## 7. How will the UCA / UDA College Cheerleading and Dance Team National Championship verify student athlete eligibility?

Verification of eligibility will be required by the school's Registrar's Office and the program's administrative supervisor in addition to the coach. It will be the responsibility of these individuals to verify that all student-provided information and documentation is correct and valid.

## 8. How will the UCA / UDA College Cheerleading and Dance Team National Championship address potential eligibility violations or appeals from another team or individual?

Any interpretations or decision of eligibility for the 2019 College Cheerleading and Dance Team National Championship will be rendered by the Rules Committee, which will consist of the Tournament Director, the UCA/UDA College Program Director and one other UCA/UDA official appointed by the Tournament Director. The Rules Committee will render a judgment in a manner consistent with the general goals of the tournament. Teams violating this rule could forfeit their titles and rankings as well as be prohibited from entering any other Varsity Spirit Championships the following year.

- a. All questions / concerns must be submitted in writing to medwards@varsity.com.
- b. Should include all details
  - 1. College / University being reported
  - 2. Contact information of the reporting party
  - 3. Athlete information
  - 4. Detailed concern regarding student athlete
  - 5. Facts pertaining to support the claim

## **FREQUENTLY ASKED QUESTIONS**



#### **HOTEL AND TRAVEL**

#### 1. What is the advantage of purchasing the travel package?

It is not required that you attend the College Championship on the travel package. The main reason teams purchase the package is convenience and savings.

a) Convenience - Everything is handled for you. *Disney's Magical Express* will pick you up and take you back to the Orlando International airport ONLY. There is no hassle of renting vans or cars and finding drivers. Hotel registration is smoother and rooms are guaranteed. The College Championship office works together with *Walt Disney World*® Resort to block your rooms so your entire group stays together.

If you book your own trip, you have to:

- Step 1: Call travel Agency or airlines (which could take hours).
- Step 2: Send in deposit for airline tickets.
- Step 3: Call several hotels to get room rates and availability.
- Step 4: Guarantee all rooms using personal credit card for deposit.
- Step 5: Request reimbursement check from the school.
- Step 6: Send your rooming list to the hotel.
- Step 7: Call car rental agencies to find out rates and regulations of drivers.
- Step 8: Fill out registration form for the Championship and mail in with registration fees.

#### If you book with College Championship you have to:

- Step 1: Call A & I Travel at 1-866-719-0379 or your local travel agent to book flights.
- Step 2: Send in deposits for airline tickets.
- Step 3: Fill out registration forms for the Championship and mail in deposits.
- **b) Savings** The College Championship is able to negotiate discounted rates for hotel rooms and theme park tickets.

#### 2. In which hotel will we be staying?

Accommodations will be provided at *Disney's All Star* Resorts. *Disney's All Star* Resort is a very nice yet economical hotel. In the event that the *Walt Disney World*® Resorts sell out of rooms, the College Championship will try to make arrangements with an alternate hotel off property. **PLEASE NOTE: Hotels may fill up prior to posted deadlines.** 

## 3. We have parents who would like to come to the Championship. Can they sign up for the College Championship travel package?

Of course! A lot of coaches meet with the parents and include them on the travel package with their team. However, we encourage family members and friends to register with us directly.

#### 4. We have an uneven number of girls. Can we pay the quad rate for three girls in a room?

No. The travel package prices have been calculated according to how many people are in each room.

#### 5. Can we have five people in a room?

No. The *Disney's All Star* Resorts do not allow more than four people to a room.

#### 6. We are arriving in Orlando at 10:00 a.m. on Friday, will our hotel rooms be ready?

Most hotels do not guarantee check in until 4:00 p.m. However, if there are rooms ready in your block, the hotel will check you in early. Please be sure to communicate this to your entire group that is traveling with you.

#### 7. Our team doesn't leave Orlando until 6:00 p.m. on Tuesday. What can we do all day?

Hotel check out is at 11:00 a.m. If you would like, you can take a **Walt Disney World**® Resort shuttle bus to **Disney Springs**® to shop. The hotel will be glad to store your luggage for you, but you will be responsible for picking it up before you depart.

#### 8. How do I request a refund?

All refund requests must be submitted in writing to Nicole Franklin at nfranklin@varsity.com or faxed to 1-800-969-8295. Include the school/team name, amount requested, who to make the check out to, where to mail the check, and a reason for the refund. The event office will review your account and issue a refund check based upon what they see in your file. All refund checks are processed AFTER the event is over. The average processing time for a refund is 4 weeks from the date the request is received. **Refunds are not issued unless a written request is received.** 

#### **TICKETS AND COMPETITION**

#### 1. When will we receive our Walt Disney World® tickets for the Championship?

You receive your tickets when you register with College Championship at the All Star Resort in Orlando.

#### 2. Do we use our WDW PARK HOPPER® ticket for competition?

Yes. Each WDW Park Hopper® also includes 3 days admission into the *ESPN Wide World of Sports*® *Complex* for competition. Admission to *ESPN Wide World of Sports*® Complex is NOT considered a theme park admission, and therefore does not use a day on your PARK HOPPER®.

#### 3. What does "PARK HOPPER®" mean?

A PARK HOPPER® allows you to go from Theme Park to Theme Park. Example: you can use your PARK HOPPER® ticket to enter *Disney's Hollywood Studios*® and then go to Epcot® that evening, and it is only considered one day of admission.

#### 4. Will attending the Celebration party take days off of my PARK HOPPER® pass?

For the Championship Celebration Party at *Disney's Magic Kingdom*®, a day will <u>not</u> be taken off of your PARK HOPPER® pass. Please Note: YOU MUST HAVE A WRISTBAND TO ATTEND ALL PARTIES.

#### 5. What does the Celebration party offer?

The Celebration Party at Disney's Magic Kingdom® will be on Sunday evening for those on the travel package. The park will be closed to the public and will be offering these activities and attractions for your group's enjoyment.

## 6. If we do not use all three or four days of our Walt Disney World® tickets, may we use them next year?

No. All of the discounted tickets sold at the College Championship have an expiration date that is listed on the back of your ticket.

- 7. Do spectators have to purchase a Walt Disney World® PARK HOPPER® ticket in order to watch the competition at The HP Field House and/or J Center at the ESPN Wide World of Sports® Complex?

  No! If you are only going to the ESPN Wide World of Sports® Complex, you may purchase a ticket at the door for \$35 per person per day. However, if you purchase a Walt Disney World® PARK HOPPER® ticket from the College Championship it includes admission into the ESPN Wide World of Sports®.
- 8. Are there discounted park tickets available for friends and family not on the travel package? Yes, there are three different tickets.
  - 1. 3-day PARK HOPPER® Ticket- \$335 / \$350 if purchased in Orlando
  - 2. 4-day PARK HOPPER® Ticket- \$380 / \$395 if purchased in Orlando
  - 3. 5-day PARK HOPPER® Ticket- \$425 / \$440 if purchased in Orlando

Order Forms for these tickets can be found in the Championship travel package or you may purchase and pay online at uca.varsity.com or uda.varsity.com. *Walt Disney World*® PARK HOPPER tickets are valid for unlimited admission into the *Magic Kingdom*® Park, *Epcot*®, *Disney's Hollywood Studios*®, and *Disney's Animal Kingdom*® Theme Park as well as three days of admission into the *ESPN Wide World of Sports*® Complex. These tickets DO NOT include Championship bus transportation to the parks.

#### 9. How do I find out when and where my team competes?

A detailed order of competition will be posted at uda.varsity.com and uca.varsity.com in late December. The detailed order of competition will tell you the location and exact times that your team will report backstage, take pictures, warm up, and compete.

#### **RELEASE/WAIVER FORM**

#### **Organization / Team Name**

## 2019 COLLEGE CHEERLEADING AND DANCE TEAM NATIONAL CHAMPIONSHIP Minor Release / Waiver Form

#### Please mail ALL copies

Minor's Name Please Print)			
Address	City	St	Zip
Phone	Email		

As used below, "Varsity" shall mean Varsity Spirit LLC and their subsidiary and other affiliated companies, and the officers, directors, employees, agents, successors and assigns of each of the foregoing; and "Disney" shall mean Disney Destinations, LLC, Walt Disney Parks and Resorts U.S., Inc., and their respective parent, subsidiary and other affiliated or related companies, and the officers, directors, employees, agents, successors and assigns of each of the foregoing.

#### TERMS AND CONDITIONS OF PARTICIPATION - READ CAREFULLY BEFORE SIGNING

In consideration of my minor child or ward's participation in the cheerleading, dance or other activities conducted by Varsity at the Walt Disney World ® Resort on or about January 15-22, 2019 pursuant to the 2019 College Cheerleading and Dance Team National Championship (the "Event"), wherever the Event and/or activities may occur, you hereby attest that, after reading this Form completely and carefully, including the notice above your signature, as required by Florida Statutes 744.301, you acknowledge that participation in the Event by your minor child or ward is entirely voluntary, and that you understand and agree as follows:

**RELEASE OF LIABILITY:** I agree, on behalf of my child or ward, to waive and release all liabilities, claims, actions, damages, costs or expenses of any nature ("Claims") associated with all risks that are inherent to his or her participation in the Event or other activities conducted in conjunction there with (which risks may include, among other things, exposure to Naegliria Fowlerii and coliform bacteria, muscle injuries, heat and stress related issues, cuts, lacerations and broken bones), whether such risks are open and obvious or otherwise. Further on behalf of myself and my minor child or ward, I hereby release, covenant not to sue, and forever discharge the Released Parties (as defined under "INDEMNITY/INSURANCE" below) of and from all Claims arising in any manner out of or in anyway connected with my child's or ward's participation in the Event.

**INDEMNITY/INSURANCE:** I agree to indemnify and hold each of Disney Destinations, LLC, Walt Disney Parks and Resorts U.S., Inc., ESPN, Inc. and each of their respective parent, subsidiary and other affiliated or related companies; Varsity Spirit, LLC, all Event sponsors and charities having a presence at the Event and their respective parent, subsidiary and other affiliated or related companies; Reedy Creek Improvement District and its Board of Supervisors; and the officers, directors, employees, agents, contractors, subcontractors, representatives, successors, assigns, and volunteers of each of the foregoing entities (collectively, the "Released Parties") harmless from and against any and all Claims arising out of or in anyway connected with my child's or ward's participation in the Event, wherever the Event may occur, including, but not limited to, all attorneys' fees and disbursements through and including any appeal. I understand and agree that this indemnity includes any Claims based on the negligence, action or inaction of any of the Released Parties and covers bodily injury (including death), property damage, and loss by theft or otherwise, whether suffered by me or my child or ward either before, during or after participation in the Event. I agree that I am not relying on the Released Parties to have arranged for, or carry, any insurance of any kind for my benefit or that of my child or ward relative to my child's or ward's participation in the activities and the Event, and that I am solely responsible for obtaining any mandatory or desired life, travel, accident, property, or other insurance related to my child's or ward's participation in the Event, at my own expense.

PHYSICAL CONDITION/MEDICAL AUTHORIZATION: I hereby certify that my child or ward is physically fit for participation in the Event and has the skill level required in connection with the Event, and I have not been advised otherwise. I agree that before my child or ward participates in any activity conducted in conjunction with the Event, I or my child or ward will inspect the related facilities and equipment. In connection with any injury sustained or illness or medical conditions experienced during my child's or ward's attendance in connection with the Event, I authorize any emergency first aid, medication, medical treatment or surgery deemed necessary by the attending medical personnel if I am not able to act on my child's or ward's behalf. Additionally, I authorize medical treatment for my child or ward, at my cost, if the need arises; however, I acknowledge that the Released Parties will have no duty, obligation or liability arising out of the provision of, or failure to provide, medical treatment.

**EQUIPMENT AND FACILITIES INSPECTION:** I, or my child or ward if I am not in attendance at the Event, will immediately advise the Event manager of any unsafe condition that I, or my child or ward if I am not in attendance at the Event, observe. My child or ward will refuse to participate, and I will refuse to let my child or ward participate, in the Event until all unsafe conditions observed by me, or my child or ward, have been remedied.

**PUBLICITY RIGHTS:** I further grant the Released Parties the right to photograph, record and/or videotape me and my child or ward and further to display, edit, use and/or otherwise exploit my or my child's or ward's name, face, likeness, voice, and appearance, in all media, whether now known or here after devised (including, without limitation, in computer or other device applications, online webcasts, television programming (including broadcasts on ESPN platforms), in motion pictures, films, newspapers, and magazines) and in all forms including, without limitation, digitized images or video, throughout the universe in perpetuity, whether for advertising, publicity, or promotional purposes, including, without limitation, publication and use of Event results and standings, without compensation, residual obligations, reservation or limitation, or further approval, and I agree to indemnify and hold harmless the Released Parties for any Claims associated with such grant and right to use. The Released Parties are, however, under no obligation to exercise any rights granted herein.

**GOVERNING LAW:** This Form will be governed by the laws of the State of Florida, and any legal action relating to or arising out of this Form will be commenced exclusively in the Circuit Court of the Ninth Judicial Circuit in and for Orange County, Florida (or if such Circuit Court does not have jurisdiction over the subject matter thereof, then to such other court sitting in such county and having subject matter jurisdiction), **AND I SPECIFICALLY WAIVE THE RIGHT TO TRIAL BY JURY.** 

#### NOTICE TO THE MINOR CHILD'S NATURAL GUARDIAN(S)

READ THIS FORM COMPLETELY AND CAREFULLY. YOU ARE AGREEING TO LET YOUR MINOR CHILD ENGAGE IN A POTENTIALLY DANGEROUS ACTIVITY. YOU ARE AGREEING THAT, EVEN IF EACH OF THE RELEASED PARTIES (THAT IS, WALT DISNEY PARKS AND RESORTS U.S., INC., DISNEY DESTINATIONS, LLC, ESPN, INC. AND THEIR RESPECTIVE PARENT, SUBSIDIARY AND OTHER AFFILIATED OR RELATED COMPANIES (COLLECTIVELY, THE "DISNEY COMPANIES"); VARSITY SPIRIT, LLC, ALL EVENT SPONSORS AND CHARITIES HAVING A PRESENCE AT THE EVENT AND THEIR RESPECTIVE PARENT, SUBSIDIARY AND OTHER AFFILIATED OR RELATED COMPANIES (COLLECTIVELY, THE "EVENT HOST/SPONSORS/CHARITIES"); REEDY CREEK IMPROVEMENT DISTRICT AND ITS BOARD OF SUPERVISORS (COLLECTIVELY, "RCID"); AND THE OFFICERS, DIRECTORS, EMPLOYEES, AGENTS, CONTRACTORS, SUBCONTRACTORS, REPRESENTATIVES, SUCCESSORS, ASSIGNS AND VOLUNTEERS OF EACH OF THE FOREGOING ENTITIES) USE REASONABLE CARE IN PROVIDING THIS ACTIVITY, THERE IS A CHANCE YOUR CHILD MAY BE

Minor's Name			Organization/ Team Nar	ne
	(Please Print)			
IN THE ACTIVITY THAT CARIGHT AND YOUR RIGHT INC. AND THE OTHER DISEMPLOYEES, AGENTS, COOF EACH OF THE FOREGANY PROPERTY DAMAGE RIGHT TO REFUSE TO SIGNAND THE OTHER DISNED EMPLOYEES, AGENTS, COOF EACH OF THE FOREGOTHIS FORM.  THE NOTICE ABOVE IS A AGREEING TO LET ENGACY YOUR MINOR WARD(S) A DISNEY PARKS AND RES	ANNOT BE AVOIDED OR TO RECOVER FROM TI NEY COMPANIES; THE EDNTRACTORS, SUBCON OING ENTITIES) IN A LANGE THAT RESULTS FROM AND THE EVENTRACTORS, SUBCON DING ENTITIES) HAVE THE LISO GIVEN AND APPLICATE IN POTENTIALLY DANGED TO YOUR AND YOUR WESORTS U.S., INC. AND TRS, DIRECTORS, EMPLO	ELIMINATED. HE RELEASED EVENT HOST/SF ITRACTORS, RE WSUIT FOR AN' THE RISKS THE RELEASED PA ENT HOST/SPO ITRACTORS, RE HE RIGHT TO RE CABLE TO LEG GEROUS ACTIV ARD'S RIGHTS THE OTHER DIS DYEES, AGENT	BY SIGNING THIS FORM PARTIES (THAT IS, WALPONSORS/CHARITIES; REPRESENTATIVES, SUCCY PERSONAL INJURY, IN HAT ARE A NATURAL PARTIES (THAT IS, WALT DISONSORS/CHARITIES; REPRESENTATIVES, SUCCEFUSE TO LET YOUR CHARL GUARDIANS AND TOUR CHARL GUARDIANS AND TOUS ALL REFERENCE TO RECOVER FROM THE SINEY COMPANIES; THE IS, CONTRACTORS, SU	RE ARE CERTAIN DANGERS INHERENT M YOU ARE GIVING UP YOUR CHILD'S IT DISNEY PARKS AND RESORTS U.S., RCID; AND THE OFFICERS, DIRECTORS, DESSORS, ASSIGNS AND VOLUNTEERS INTO THE ACTIVITY. YOU HAVE THE ISNEY PARKS AND RESORTS U.S., INC. CID; AND THE OFFICERS, DIRECTORS, DESSORS, ASSIGNS AND VOLUNTEERS HILD PARTICIPATE IF YOU DO NOT SIGN THEIR MINOR WARD(S) WHO YOU ARE SETO "CHILD" ABOVE ARE APPLICABLE HE RELEASED PARTIES (THAT IS, WALT EVENT HOST/SPONSORS/CHARITIES; BCONTRACTORS, REPRESENTATIVES,
v				
XSignature of Parent(s)	or Legal Guardian(s)	Date	Witness	Date
<b>SUPERVISION:</b> A chaperone/a l/we acknowledge that Disney a	dult (age 21 or over) is require and Varsity are not responsible	d to attend with pa	articipants. This chaperone w	ill be responsible for the participants at all times.
including air transportation, car the control of Varsity. Varsity sl accident, delay, or irregularity whe passengers or in carrying or incident to fire, breakdown in unhealthy conditions, pilferage, be liable for any losses or additiour passenger should such perportions of unused services can shall constitute a consent to the payment shall be deemed to co recommended. It is also recombefore indicating his or her con relationship between Varsity and	riage by land, hotel accommon hall NOT bear any liability to the control of the total the arrangements of the total expenses, quarantines, mediconal expenses due to delay or son's health or general deports to be made unless agreed to pricabove and agreement on your exitute consent by each passimended that each participants any person other than the passing the control of the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person other than the passing the consent for any person person other than the passing the consent for any person	pdations, restaurar he passenger or a per by reason of or a powernments of cal or customs regulation changes in scheduler ment impede the cor to the scheduler part to convey the senger to these tender in this tour have orm. Nothing in the assenger and any passenger	nts, and related services are properson claiming by or through the acts or defaults once events, venues, etc. as a context or other authorities, civil distributions, or from any other caule or other causes. The right operation of the tour to the detail deadlines. Your retention of a contents herein to your traveles. Baggage is carried at the his or her own attorney review is paragraph is intended to coverson claiming by or through	
visit at hospitals or facilities cho	sen by Disney and/or Varsity. tion with him/her to the <i>Walt L</i>	I/we have listed be	elow any medication that my/o	easonably required by my/our child during his/her our child is currently taking. I/we will ensure that esponsible for taking the medication. I/we have
	ormation set forth above perta	aining to my child o		e or older; (3) I am the legal guardian of the minor and (5) I consent and agree to all of the foregoing
Medications my/our child is	taking (if any):			
Medications my/our child is	allergic to (if any):			
Organization / Team Name (	of child):			
Minor's Name				
X				
Signature of Parent(s)	or Legal Guardian(s)	Date	Witness	Date
EMERGENCY INFORMATION	N: (Not traveling with the m	ninor)		
Name:	Address:			
Telephone: (	(home	a) ( )	6	work)

## 2019 COLLEGE CHEERLEADING AND DANCE TEAM NATIONAL CHAMPIONSHIP Adult Release / Waiver Form

#### RELEASE/WAIVER FORM

Organization	/ Team	Name
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Please mail ALL copies

Name (Please Print)			
(Please Print)			
Address	City	St	Zip
Phone	Email		

#### TERMS AND CONDITIONS OF PARTICIPATION - READ CAREFULLY BEFORE SIGNING

In consideration of your participation in the cheerleading, dance or other activities conducted by Varsity at the Walt Disney World® Resort on or about January 15-22, 2019 pursuant to the 2019 College Cheerleading and Dance Team National Championship (the "Event"), wherever the Event and/or activities may occur, you hereby attest that, after reading this Form completely and carefully, including the notice above your signature, as required by Florida Statutes 744.301, you acknowledge that participation in the Event entirely voluntary, and that you understand and agree as follows:

As used below, "Varsity" shall mean Varsity Spirit LLC and their subsidiary and other affiliated companies, and the officers, directors, employees, agents, successors and assigns of each of the foregoing; and "Disney" shall mean Disney Destinations, LLC, Walt Disney Parks and Resorts U.S., Inc., and their respective parent, subsidiary and other affiliated or related companies, and the officers, directors, employees, agents, successors and assigns of each of the foregoing.

**RELEASE OF LIABILITY:** I agree, on behalf of myself and my heirs, to waive and release all liabilities, claims, actions, damages, costs or expenses of any nature ("Claims") associated with all risks that are inherent to my participation in the Event specified above or other activities conducted in conjunction therewith (which risks may include, among other things, exposure to Naegliria Fowlerii and coliform bacteria, muscle injuries, heat and stress related issues, cuts, lacerations and broken bones), whether such risks are open and obvious or otherwise. Further on behalf of myself and my heirs, I hereby release, covenant not to sue, and forever discharge the Released Parties (as defined under "INDEMNITY/INSURANCE" below) of and from all Claims arising in any manner out of or in anyway connected with my participation in the Event.

**INDEMNITY/INSURANCE:** I agree to indemnify and hold each of Disney Destinations, LLC, Walt Disney Parks and Resorts U.S., Inc., ESPN, Inc. and each of their respective parent, subsidiary and other affiliated or related companies; Varsity Spirit, LLC, all Event sponsors and charities having a presence at the Event and their respective parent, subsidiary and other affiliated or related companies; Reedy Creek Improvement District and its Board of Supervisors; and the officers, directors, employees, agents, contractors, subcontractors, representatives, successors, assigns, and volunteers of each of the foregoing entities (collectively, the "Released Parties") harmless from and against any and all Claims arising out of or in anyway connected with my participation in the Event, wherever the Event may occur, including, but not limited to, all attorneys' fees and disbursements through and including any appeal. I understand and agree that this indemnity includes any Claims based on the negligence, action or inaction of any of the Released Parties and covers bodily injury (including death), property damage, and loss by theft or otherwise, whether suffered by me either before, during or after participation in the Event. I agree that I am not relying on the Released Parties to have arranged for, or carry, any insurance of any kind for my benefit or that of my participation in the activities and the Event, and that I am solely responsible for obtaining any mandatory or desired life, travel, accident, property, or other insurance related to my participation in the Event, at my own expense.

PHYSICAL CONDITION/MEDICAL AUTHORIZATION: I hereby certify that I am physically fit for participation in the Event and have the skill level required in connection with the Event, and I have not been advised otherwise. I agree that before I participate in any activity conducted in conjunction with the Event, I will inspect the related facilities and equipment. In connection with any injury sustained or illness or medical conditions experienced during my attendance in connection with the Event, I authorize any emergency first aid, medication, medical treatment or surgery deemed necessary by the attending medical personnel if I am not able to act on my behalf. Additionally, I authorize medical treatment for myself, at my cost, if the need arises; however, I acknowledge that the Released Parties will have no duty, obligation or liability arising out of the provision of, or failure to provide, medical treatment.

**EQUIPMENT AND FACILITIES INSPECTION:** I will immediately advise the Event manager of any unsafe condition that at the Event, that I observe. I will refuse to participate, in the Event until all unsafe conditions observed by me, have been remedied.

**PUBLICITY RIGHTS:** I further grant the Released Parties the right to photograph, record and/or videotape me and further to display, edit, use and/or otherwise exploit my name, face, likeness, voice, and appearance, in all media, whether now known or hereafter devised (including, without limitation, in computer or other device applications, online webcasts, television programming (including broadcasts on ESPN platforms), in motion pictures, films, newspapers, and magazines) and in all forms including, without limitation, digitized images or video, throughout the universe in perpetuity, whether for advertising, publicity, or promotional purposes, including, without limitation, publication and use of Event results and standings, without compensation, residual obligations, reservation or limitation, or further approval, and I agree to indemnify and hold harmless the Released Parties for any Claims associated with such grant and right to use. The Released Parties are, however, under no obligation to exercise any rights granted herein.

**GOVERNING LAW:** This Form will be governed by the laws of the State of Florida, and any legal action relating to or arising out of this Form will be commenced exclusively in the Circuit Court of the Ninth Judicial Circuit in and for Orange County, Florida (or if such Circuit Court does not have jurisdiction over the subject matter thereof, then to such other court sitting in such county and having subject matter jurisdiction), **AND I SPECIFICALLY WAIVE THE RIGHT TO TRIAL BY JURY.** 

SUPERVISION: I acknowledge that Disney and Varsity are not responsible for supervising me.

RESPONSIBILITY DISCLOSURE NOTICE: Varsity acts only as an agent in connection with the tour offered herein and its liability is limited. The travel services including air transportation, carriage by land, hotel accommodations, restaurants, and related services are provided by independent third parties not under the control of Varsity. Varsity shall NOT bear any liability to the passenger or any person claiming by or through the passenger for any injury, damage, loss, accident, delay, or irregularity which may be occasioned either by reason of or through the acts or defaults of any company or person engaged in conveying the passengers or in carrying out the arrangements of the tour and/or performance events, venues, etc. as a direct or indirect result of acts of God, dangers incident to fire, breakdown in machinery or equipment, acts of governments or other authorities, civil disturbances, strikes, riots, acts of terrorism, theft, unhealthy conditions, pilferage, epidemics, quarantines, medical or customs regulations, or from any other cause beyond the control of Varsity. Varsity shall not be liable for any losses or additional expenses due to delay or changes in schedule or other causes. The right is reserved to decline, to accept, or to retain any tour passenger should such person's health or general deportment impede the operation of the tour to the detriment of other passengers. No refunds for your portions of unused services can be made unless agreed to prior to the scheduled deadlines. Your retention of tickets, reservations, or bookings after issuance shall constitute a consent to the above and agreement on your part to convey the contents herein to your traveling companions. Payment of any deposit or final payment shall be deemed to constitute consent by each passenger to these terms. Baggage is carried at the owner's risk and baggage insurance is strongly recommended. It is also recommended that each participant in this tour have his or her own attorney review this RESPONSIBILITY DISCLOSURE NOTICE befor

By signing below, I certify that: (1) I fully and pertaining to me is true and complete; and (4			
Medications I am taking (if any):			
Medications I am allergic to (if any):			
Organization / Team Name:			
This Release/Waiver shall be governed by	y the laws of the State of Flo	rida.	
X			
Adult Signature	Date	Witness	Date
EMERGENCY INFORMATION:			
Name:	Address:		

**MEDICAL RELEASE:** I authorize Disney and/or Varsity to procure at my expense, any medical care reasonably required by me during my visit at hospitals or facilities chosen by Disney and/or Varsity. I have listed below any medication that I am currently taking. I will ensure that I bring the medication with me to the *Walt Disney World*® Resort and that I am responsible for taking the medication. I have also listed below any medications I am allergic to.

EVERY ADULT COACH/ADVISOR PARTICIPATING IN THE EVENT MUST COMPLETE MUST COMPLETE THIS FORM AND MAIL IT TO VARSITY'S OFFICE BY NOVEMBER 14, 2018.

(home) (_