



# 2025-2026 SPIRIT COMPETITIONS

## GROUP STUNT DIFFICULTY

**Team Name:**
**Division:**
**# On Team**
**Difficulty**
**Max  
Value**
**Score**
**Comments:**

- Degree of Difficulty
- Skill Transition/Continuity
- Connection of Skills
- Variety of Skills
- Pace and Speed of Skills

**40**

(25.0-40.0)

**GROUP STUNT - DIFFICULTY**
**TOTAL SCORE**
**40**

Judge:





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## GROUP STUNT TECHNIQUE/EXECUTION

**Team Name:**
**Division:**
**# On Team**
**Technique/Execution**
**Max  
Value**
**Score**
**Comments:**

- Timing/Synchronization
- Cradles, Dismounts, Transitions
- Successful Execution of Routine
- Overall Stunt Technique

**40**

(25.0-40.0)

**GROUP STUNT - TECH/EXEC**
**TOTAL SCORE**
**40**

Judge:





# 2025-2026 SPIRIT COMPETITIONS

## GROUP STUNT SHOWMANSHIP

**Team Name:**
**Division:**
**# On Team**

### Showmanship

 Max  
Value

Score

Comments:

- Smiles/Projection
- Energy/Genuine Enthusiasm
- Eye Contact/Connection
- Recoveries

10

(5.0-10.0)

### Overall Impression

 Overall impression of the routine  
including:

- Confidence
- Poise
- Creativity/Crowd Appeal
- Athletic Impression

10

(5.0-10.0)

**TOTAL SCORE**

20

**GROUP STUNT - SHOWMANSHIP**

Judge:

