

2025-2026 DANCE COMPETITIONS

College Dance Game Day Scoresheet All-In-One Performance

Team Name:

Division:

On Team

SPIRIT

Fight Song	Max Value	Score	Comments:
Game Day Material	5		
Visuals/Formations/Transitions	5		
Motion/Skill Execution	5		
Synchronization/Spacing	5		
Spirit Raising (Band Chant)			
Game Day Material	5		
Visuals/Formations/Transitions	5		
Motion/Skill Execution	5		
Synchronization/Spacing	5		
Performance Routine			
Game Day Material	5		
Visuals/Formations/Transitions	5		
Motion/Skill Execution	5		
Synchronization/Spacing	5		
Showmanship			
Crowd Appeal	20		
Overall Impression	20		All-In-One Performance Judge:
TOTAL SCORE	100		10 //*
			VARSITY

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COLLEGE DANCE GAME DAY ALL-IN-ONE PERFORMANCE

All 3 Game Day routines will be performed for this division and in the following order: Fight Song, Spirit Raising and Performance Routine. Each routine will be judged on the below criteria.

CHOREOGRAPHY (30 points possible for all 3 routines)

GAME DAY MATERIAL (15 points possible per routine)

- · Routine skills and movement are relevant to the game day environment.
- Encourages crowd interaction and involvement (this is not required for the performance routine).

VISUALS/FORMATIONS/TRANSITIONS (15 points possible per routine)

- Variety of movement and visual effects that complement the music.
- Visual and effective formations and transitions.

EXECUTION (30 points possible for all 3 routines)

MOTION/SKILL EXECUTION (15 points possible per routine)

- Proper control, placement and sharpness of motions.
- Proper technique and uniformity of skills.

SYNCHRONIZATION/SPACING (15 points possible per routine)

- Timing of movement throughout the routine.
- Spacing of team members in relation to each other.

SHOWMANSHIP (40 points possible for all 3 routines)

CROWD APPEAL (20 points possible)

Energy, showmanship, facial expression, eye contact and overall connection to the crowd.

OVERALL IMPRESSION (20 points possible)

Judge's impression of the entire performance encompassing all scoresheet categories. This may include elements such as: Appearance and Appropriateness.

TOTAL POINTS POSSIBLE (100 points for all 3 routines)

POINT SCALES

5 Point Scale:

Superior 5 Above Average 4 Average 2 - 3 Below Average 0 - 1 20 Point Scale:

Superior 18-20 Above Average 15-17 Average 12-14 Below Average 0-11

