

2023-24 DEDUCTION SCORING GUIDELINES

COLLEGE SHOW CHEER DIVISIONS ONLY

(Does not include Group Stunt, Partner Stunt, or Game Day divisions)

ATHLETE FALL (AF) – (0.5) point deduction

Drops to the performing surface during individual tumbling and/or jump skills will result in a 0.5 deduction for each occurrence.

Examples:

- Hands or knees down on tumbling or jump skills
- Landing on head, shoulders, back, seat, thighs during individual skills

BUILDING BOBBLES (BB) – (0.5) point deduction

Bobbles during stunts, pyramids, and tosses will result in a 0.5 deduction for each occurrence.

Examples:

- Stunts and pyramids that almost drop/fall, but are saved
- Top person becomes weight bearing on a spotter
- Incomplete twisting cradle to side or prone
- Mistakes made during cradle or dismount. Top person has hand(s) or both feet on the floor
- Severe balance checks
- Severe timing issues

BUILDING FALLS (BF) – (1.0) point deduction

Mistakes during stunts, pyramids, and tosses will result in a 1.0 deduction for each occurrence.

Examples:

- Drops from individual stunt to a cradle, load-in, prone, flatback, etc.
- Drops from individual stunt to pop down, or lowering top person to the performance surface
- Base or spotter drops to performance surface during building skill
- Toss that does not land in a cradle (lands inverted, backward, etc.)

MAJOR BUILDING FALLS (MBF) – (1.5) point deduction

Drops to the performance surface from a stunt, pyramid or toss by the top person and/or bases/spotters will result in a 1.5 deduction for each occurrence.

Examples:

- Top person lands on the performance surface from a stunt, pyramid, or toss
- Multiple bases and/or spotters drop to the performance surface
- Top person lands on a base and/or spotter who drops to the performance surface

MAXIMUM (MAX) – (2.0) point deduction

Collapses during pyramid skills where fall(s) continue to affect other portions of the pyramid will result in a 2.0 deduction.

Examples:

- Multiple pyramid falls that affect other portions of the pyramid
- Separated pyramids will be treated separately
- If a pyramid regains stability, additional deductions can be given

2023-24 CHEER LEGALITY JUDGE - SCORING GUIDELINES

SCHOOL SHOW CHEER, GROUP/PARTNER STUNT, AND GAME DAY DIVISIONS

SAFETY VIOLATION – (2.0) per occurrence

Given when a skill is performed, or other violation occurs, that is not allowed by the USA Cheer College Rules

DIVISION LIMITATION VIOLATION – (2.0) per occurrence

Given when a skill is beyond those allowed in the USA Division Limitations

GAME DAY FORMAT VIOLATION – (2.0) per occurrence

Given when skills or elements do not meet the additional skill restrictions for a Game Day routine. Example: Stunting beyond the restrictions listed for the Game Day routine.

TIME LIMIT VIOLATION FOR TOTAL ROUTINE LENGTH – (1-5 seconds over time limit = 1.0 points, 6 or more seconds over time limit = 2.0 points)

TIME LIMIT VIOLATION FOR SHOW CHEER TOTAL MUSIC LENGTH – (1-5 seconds over time limit = 1.0 points, 6 or more seconds over time limit = 2.0 points)

BOWS – (.25)

Bows should not be excessive in size and shouldn't be a distraction to the performance. Bows should be worn in a manner to minimize risk for the participants, should be adequately secured on the back of the head with the tails facing down, and should not fall over the forehead.

COSTUMING/FOOTWEAR/PROPS – (3.0) penalty for each violation of guidelines listed in the General Information

UNECESSARY CHANGE IN PERFORMANCE ORDER – (3.0) determined by competition officials/directors

INAPPROPRIATE MUSIC/LYRICS/CHEER WORDS, APPEARANCE AND/OR MOVEMENTS – (3.0) determined by competition officials/directors in accordance with the guidelines listed in the General Information

TUMBLING/STUNTING OFF THE MAT – (3.0) (Nationals only)

UNSPORTSMANLIKE CONDUCT – (1.0)

When a coach is in discussion with an official, other coaches, athletes, and/or parents/spectators, they must maintain proper professional conduct. Failing to do so may result in a 1.0 deduction and removal of coach from event. Severity of infraction may lead to team disqualification. Penalties will be determined by competition officials/directors.

DISQUALIFICATION PENALTIES – Examples include violation of eligibility requirements, age/grade requirements, participating on two teams within the same category type/and or divisions, entering/performing in the incorrect category/division, failing to provide proof of music licensing, and severe sportsmanlike conduct. Disqualification will be determined by event officials and the Director of Special Events.

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