



# COLLEGE SPIRIT COMPETITIONS

## College Show Cheer

### COLLEGE TUMBLING - SCORING RANGES

If 50% or "half" of team do not perform synchronized skill, score drops into the range directly below.

**Synchronized** – exact same skill(s) at the exact same time. **Example: Synchronized** = 50% of the team does a back handspring at the exact same time. **Not synchronized** = 25% of the team does a back handspring, other 25% does a back handspring into a back tuck. **Note:** Tumbling passes must land on both feet to receive credit for ranges. **Example:** Back handsprings which land in prone position would not count. **Note:** To get into a range, tumbling is not cumulative.

**Note:** Both standing and running tumbling skills will be considered.

POINT RANGES
2.0 – 3.0
Standing back handspring Round-off back handspring
3.0 – 4.0
Round-off BHS back tuck(s) Round-off tuck(s) Standing BHS series Jump(s)/BHS combinations
4.0 – 5.0
Standing tuck Jump(s) to tuck Standing BHS to tuck/layout/full Round off to layout or full Round-off BHS to layout/full

#### TECHNIQUE RANGES

3.5 – 4.0
Less than 50% of skills were executed with excellent precision and form.
4.0 – 4.5
50% of skills were executed with excellent precision and form.
4.5 – 5.0
75% or more of skills were executed with excellent precision and form.

#### DRIVERS

Degree of Difficulty
Percentage of Team Participation
Combination of Skills/Variety
Pace and Speed of Skills