

ALL MALE SCORESHEET



VERSION 11.16.20



ALL MALE SCORESHEET

TEAM NAME _____

DIVISION _____

(+) Superior Performance

(@) Average Performance

(✓) Improvement Needed

Choreography		
STYLE/MOVEMENT	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Composition	A. 18 - 20	(20)
<input type="checkbox"/> Originality/Creativity	B. 16 - 17	
<input type="checkbox"/> Variety/Ambidexterity	C. 14 - 15	
<input type="checkbox"/> Difficulty	D. 7 - 13	
<input type="checkbox"/> Appropriateness	F. 0 - 6	
<input type="checkbox"/> Musical Interpretation		
VISUAL IMPACT/STAGING	MAXIMUM VALUE	
<input type="checkbox"/> Continuity/Transitions	A. 18 - 20	(20)
<input type="checkbox"/> Use of Area/Floor Patterns	B. 16 - 17	
<input type="checkbox"/> Change of Level/Floorwork	C. 14 - 15	
<input type="checkbox"/> Change of Level/Floorwork	D. 7 - 13	
<input type="checkbox"/> Visual Effects	F. 0 - 6	

Comments

Execution		
UNIFORMITY	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Upper Body Precision	A. 18 - 20	(20)
<input type="checkbox"/> Lower Body Precision	B. 16 - 17	
<input type="checkbox"/> Timing	C. 14 - 15	
<input type="checkbox"/> Spacing	D. 7 - 13	
<input type="checkbox"/> Movement Pathways	F. 0 - 6	
MOVEMENT QUALITY	MAXIMUM VALUE	
<input type="checkbox"/> Body Control/Technique	A. 18 - 20	(20)
<input type="checkbox"/> Range of Motion	B. 16 - 17	
<input type="checkbox"/> Dynamics	C. 14 - 15	
<input type="checkbox"/> Turns/Leaps/Jumps	D. 7 - 13	
<input type="checkbox"/> Legwork/Footwork	F. 0 - 6	
<input type="checkbox"/> Flexibility		

Performance		
SHOWMANSHIP	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Facial Expression	A. 18 - 20	(20)
<input type="checkbox"/> Projection	B. 16 - 17	
<input type="checkbox"/> Focus	C. 14 - 15	
<input type="checkbox"/> Confidence in Performance	D. 7 - 13	
<input type="checkbox"/> Musicality	F. 0 - 6	
<input type="checkbox"/> Body Energy		
<input type="checkbox"/> Uniform/Accessories/Grooming		

TOTAL SCORE (100)

JUDGE: _____



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CHARACTER DANCE SCORESHEET



VERSION 11.16.20



CHARACTER DANCE SCORESHEET

TEAM NAME _____

DIVISION _____

(+) Superior Performance

(@) Average Performance

(✓) Improvement Needed

Choreography		
STYLE/MOVEMENT	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Clear Characterization	A. 18 - 20	(20)
<input type="checkbox"/> Development of Character	B. 16 - 17	
<input type="checkbox"/> Composition	C. 14 - 15	
<input type="checkbox"/> Creativity/Variety	D. 7 - 13	
<input type="checkbox"/> Appropriateness	F. 0 - 6	
<input type="checkbox"/> Musical Interpretation		
VISUAL IMPACT/STAGING	MAXIMUM VALUE	
<input type="checkbox"/> Continuity/Transitions	A. 18 - 20	(20)
<input type="checkbox"/> Use of Area/Floor Patterns	B. 16 - 17	
<input type="checkbox"/> Use of Props (If Applicable)	C. 14 - 15	
<input type="checkbox"/> D. 7 - 13		
<input type="checkbox"/> Visual Effects	F. 0 - 6	

Comments

Execution		
UNIFORMITY	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Upper Body Precision	A. 18 - 20	(20)
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<input type="checkbox"/> Timing	C. 14 - 15	
<input type="checkbox"/> Spacing	D. 7 - 13	
<input type="checkbox"/> Movement Pathways	F. 0 - 6	
MOVEMENT QUALITY	MAXIMUM VALUE	
<input type="checkbox"/> Body Control/Technique	A. 18 - 20	(20)
<input type="checkbox"/> Range of Motion	B. 16 - 17	
<input type="checkbox"/> Dynamics	C. 14 - 15	
<input type="checkbox"/> Characterization	D. 7 - 13	
<input type="checkbox"/> Consistency of Character	F. 0 - 6	
<input type="checkbox"/> Handling of Props (If Applicable)		

Comments

Performance		
SHOWMANSHIP	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Facial Expression	A. 18 - 20	(20)
<input type="checkbox"/> Projection	B. 16 - 17	
<input type="checkbox"/> Focus	C. 14 - 15	
<input type="checkbox"/> Confidence in Performance	D. 7 - 13	
<input type="checkbox"/> Effectiveness of Character	F. 0 - 6	
<input type="checkbox"/> Body Energy		
<input type="checkbox"/> Uniform/Accessories/Grooming		

Comments

TOTAL SCORE (100)

JUDGE: _____



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CO-ED DANCE SCORESHEET



VERSION 11.16.20



CO-ED DANCE SCORESHEET

TEAM NAME _____

DIVISION _____

(+) Superior Performance

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(✓) Improvement Needed

Choreography		
STYLE/MOVEMENT	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Composition	A. 18 - 20	(20)
<input type="checkbox"/> Originality/Creativity	B. 16 - 17	
<input type="checkbox"/> Variety/Ambidexterity	C. 14 - 15	
<input type="checkbox"/> Difficulty	D. 7 - 13	
<input type="checkbox"/> Appropriateness	F. 0 - 6	
<input type="checkbox"/> Musical Interpretation		
VISUAL IMPACT/STAGING	MAXIMUM VALUE	
<input type="checkbox"/> Continuity/Transitions	A. 18 - 20	(20)
<input type="checkbox"/> Use of Area/Floor Patterns	B. 16 - 17	
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<input type="checkbox"/> Spacing	D. 7 - 13	
<input type="checkbox"/> Partnering	F. 0 - 6	
MOVEMENT QUALITY	MAXIMUM VALUE	
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<input type="checkbox"/> Partnering	B. 16 - 17	
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TOTAL SCORE (100)

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DANCE/DRILL SCORESHEET



VERSION 11.16.20



DANCE/DRILL SCORESHEET

TEAM NAME _____

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<p>TOTAL SCORE (100)</p>	<p>JUDGE: _____</p>																														



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DANCE/POM SCORESHEET



VERSION 11.16.20



DANCE/POM SCORESHEET

TEAM NAME _____

DIVISION _____

(+) Superior Performance

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DANCE SCORESHEET



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TEAM NAME _____

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Choreography

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Comments

Execution

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Performance

SHOWMANSHIP	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Facial Expression	A. 18 - 20	(20)
<input type="checkbox"/> Projection	B. 16 - 17	
<input type="checkbox"/> Focus	C. 14 - 15	
<input type="checkbox"/> Confidence in Performance	D. 7 - 13	
<input type="checkbox"/> Musicality	F. 0 - 6	
<input type="checkbox"/> Body Energy		
<input type="checkbox"/> Uniform/Accessories/Grooming		

TOTAL SCORE (100)

JUDGE: _____



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HIP HOP SCORESHEET



VERSION 11.16.20



HIP HOP SCORESHEET

TEAM NAME _____

DIVISION _____

(+) Superior Performance

(@) Average Performance

(✓) Improvement Needed

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KICK SCORESHEET



VERSION 11.16.20



KICK SCORESHEET

TEAM NAME _____

DIVISION _____

(+) Superior Performance

(@) Average Performance

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LYRICAL SCORESHEET



VERSION 11.16.20



LYRICAL SCORESHEET

TEAM NAME _____

DIVISION _____

(+) Superior Performance

(@) Average Performance

(✓) Improvement Needed

Choreography		
STYLE/MOVEMENT	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Composition	A. 18 - 20	(20)
<input type="checkbox"/> Creativity/Variety	B. 16 - 17	
<input type="checkbox"/> Sustained Movement/Fluidity	C. 14 - 15	
<input type="checkbox"/> Difficulty	D. 7 - 13	
<input type="checkbox"/> Appropriateness	F. 0 - 6	
<input type="checkbox"/> Musical Interpretation		
VISUAL IMPACT/STAGING		
	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Continuity/Transitions	A. 18 - 20	(20)
<input type="checkbox"/> Use of Area/Floor Patterns	B. 16 - 17	
<input type="checkbox"/> Change of Level/Floorwork	C. 14 - 15	
<input type="checkbox"/> Visual Effects	D. 7 - 13	
	F. 0 - 6	

Comments

Execution		
UNIFORMITY	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Upper Body Precision	A. 18 - 20	(20)
<input type="checkbox"/> Lower Body Precision	B. 16 - 17	
<input type="checkbox"/> Timing	C. 14 - 15	
<input type="checkbox"/> Spacing	D. 7 - 13	
<input type="checkbox"/> Movement Pathways	F. 0 - 6	
MOVEMENT QUALITY		
	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Body Control/Technique	A. 18 - 20	(20)
<input type="checkbox"/> Energy/Dynamics	B. 16 - 17	
<input type="checkbox"/> Sustained Movement/Fluidity	C. 14 - 15	
<input type="checkbox"/> Turns	D. 7 - 13	
<input type="checkbox"/> Leaps/Jumps	F. 0 - 6	
<input type="checkbox"/> Legwork/Footwork		

Performance		
SHOWMANSHIP	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Facial Expression	A. 18 - 20	(20)
<input type="checkbox"/> Projection	B. 16 - 17	
<input type="checkbox"/> Focus	C. 14 - 15	
<input type="checkbox"/> Confidence in Performance	D. 7 - 13	
<input type="checkbox"/> Musicality	F. 0 - 6	
<input type="checkbox"/> Body Emotion		
<input type="checkbox"/> Uniform/Accessories/Grooming		

TOTAL SCORE (100)

JUDGE: _____



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MILITARY SCORESHEET



VERSION 11.16.20



MILITARY SCORESHEET

TEAM NAME _____

DIVISION _____

(+) Superior Performance

(@) Average Performance

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Choreography		
STYLE/MOVEMENT	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Composition	A. 18 - 20	(20)
<input type="checkbox"/> Military Focus	B. 16 - 17	
<input type="checkbox"/> Creativity/Originality	C. 14 - 15	
<input type="checkbox"/> Difficulty	D. 7 - 13	
<input type="checkbox"/> Variety/Marching Styles	F. 0 - 6	
<input type="checkbox"/> Musical Interpretation		
VISUAL IMPACT/STAGING		
	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Continuity/Military Transitions	A. 18 - 20	(20)
<input type="checkbox"/> Use of Area/Floor Patterns	B. 16 - 17	
<input type="checkbox"/> Change of Level/Floorwork	C. 14 - 15	
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<input type="checkbox"/> Visual Effects	F. 0 - 6	

Comments

Execution		
UNIFORMITY	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Upper Body Precision	A. 18 - 20	(20)
<input type="checkbox"/> Lower Body Precision	B. 16 - 17	
<input type="checkbox"/> Timing	C. 14 - 15	
<input type="checkbox"/> Spacing	D. 7 - 13	
<input type="checkbox"/> Maneuvering/Marching	F. 0 - 6	
MOVEMENT QUALITY		
	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Body Control/Technique	A. 18 - 20	(20)
<input type="checkbox"/> Range of Motion	B. 16 - 17	
<input type="checkbox"/> Dynamics	C. 14 - 15	
<input type="checkbox"/> Turns/Pivots/Flanks	D. 7 - 13	
<input type="checkbox"/> Legwork/Footwork	F. 0 - 6	
<input type="checkbox"/> Flexibility		

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<input type="checkbox"/> Facial Expression	A. 18 - 20	(20)
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<input type="checkbox"/> Body Energy		
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TOTAL SCORE (100)

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NOVELTY SCORESHEET



VERSION 11.16.20



NOVELTY SCORESHEET

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STYLE/MOVEMENT	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Composition	A. 18 - 20	(20)
<input type="checkbox"/> Originality/Creativity	B. 16 - 17	
<input type="checkbox"/> Variety/Ambidexterity	C. 14 - 15	
<input type="checkbox"/> Difficulty	D. 7 - 13	
<input type="checkbox"/> Appropriateness	F. 0 - 6	
VISUAL IMPACT/STAGING		
	MAXIMUM VALUE	
<input type="checkbox"/> Continuity/Transitions	A. 18 - 20	(20)
<input type="checkbox"/> Use of Area	B. 16 - 17	
<input type="checkbox"/> Dynamics	C. 14 - 15	
<input type="checkbox"/> Floorwork	D. 7 - 13	
<input type="checkbox"/> Musical Interpretation	F. 0 - 6	

Comments

Execution		
TECHNIQUE	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Body Control	A. 18 - 20	(20)
<input type="checkbox"/> Legwork/Footwork	B. 16 - 17	
<input type="checkbox"/> Leaps/Jumps	C. 14 - 15	
<input type="checkbox"/> Turns	D. 7 - 13	
<input type="checkbox"/> Flexibility	F. 0 - 6	
MOVEMENT QUALITY		
	MAXIMUM VALUE	
<input type="checkbox"/> Range of Motion	A. 18 - 20	(20)
<input type="checkbox"/> Dynamics	B. 16 - 17	
<input type="checkbox"/> Timing	C. 14 - 15	
<input type="checkbox"/> Transitions	D. 7 - 13	
<input type="checkbox"/> Body Placements	F. 0 - 6	

Performance		
SHOWMANSHIP	MAXIMUM VALUE	SCORE
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