

## 2019-20 DEDUCTION JUDGE - SCORING GUIDELINES

### SCHOOL SHOW CHEER DIVISIONS ONLY

*(Does not include Group Stunts, Crowdleader™ Teams, or Game Day divisions)*

#### **ATHLETE FALL (AF)** – (0.5) point deduction

*Drops to the performance surface during individual skills will result in a 0.5 deduction for each occurrence.*

**Examples:**

- ☼ Hands or knees down on tumbling, jumps or other individual skills
- ☼ Landing on head, shoulders, back, seat, thighs during individual skills

#### **BUILDING BOBBLES (BB)** – (0.5) point deduction

*Bobbles during stunts, pyramids, and tosses will result in a 0.5 deduction for each occurrence.*

**Examples:**

- ☼ Stunts and pyramids that almost drop/fall, but are saved
- ☼ Extended stunt dropping to a lower level
- ☼ Incomplete twisting cradle
- ☼ Mistakes made during cradle or dismount
- ☼ Severe balance checks
- ☼ Severe timing issues

#### **BUILDING FALLS (BF)** – (1.0) point deduction

*Mistakes during stunts, pyramids, and tosses will result in a 1.0 deduction for each occurrence.*

**Examples:**

- ☼ Drops from individual stunt to a cradle
- ☼ Drops from individual stunt to a pop down stunt
- ☼ Base or spotter drops to performance surface during building skill
- ☼ Dropping from stunt into a load in or other position

#### **MAJOR BUILDING FALLS (MBF)** – (1.5) point deduction

*Drops to the performance surface from a stunt, pyramid or toss by the top person and/or bases/spotters will result in a 1.5 deduction for each occurrence.*

**Examples:**

- ☼ Top person drops to the performance surface from a stunt, pyramid, or toss
- ☼ Multiple bases and/or spotters drop to the performance surface
- ☼ Top person lands on a base and/or spotter who drops to the performance surface

#### **MAXIMUM (MAX)** – (2.0) point deduction

*Collapses during pyramid skills will result in a 2.0 deduction for each occurrence.*

**Example:**

- ☼ Multiple pyramid falls affect other portions of the pyramid

# 2019-20 SCHOOL SHOW CHEER POINT DEDUCTION SHEET

**Team Name**

**Division**

**Event**

T  
S  
P  
J


**:00 - :15 Seconds**

T  
S  
P  
J


**:16 - :30 Seconds**

T  
S  
P  
J


**:31 - :45 Seconds**

T  
S  
P  
J


**:46 Seconds - 1:00**

T  
S  
P  
J


**1:01 - 1:15**

T  
S  
P  
J


**1:16 - 1:30**

T  
S  
P  
J


**1:31 - 1:45**

T  
S  
P  
J


**1:46 - 2:00**

T  
S  
P  
J


**2:01 - 2:15**

T  
S  
P  
J


**2:16 - 2:30**

**LEGEND**

**T** = Tumbling  
(N/A for Non-Tumbling Divisions)  
**S** = Stunt or Toss  
**P** = Pyramid  
**J** = Jump

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- AF Individual Athlete** 0.5
  - BB Building Bobble** 0.5
  - BF Building Fall** 1.0
  - MBF Major BF** 1.5
  - MAX Maximum** 2.0

**COMMENTS**

**0.5 x** \_\_\_\_\_ = \_\_\_\_\_

**1.0 x** \_\_\_\_\_ = \_\_\_\_\_

**1.5 x** \_\_\_\_\_ = \_\_\_\_\_

**2.0 x** \_\_\_\_\_ = \_\_\_\_\_

**TOTAL:** \_\_\_\_\_