

TEAM NAME \_\_\_\_\_

DIVISION \_\_\_\_\_

(+) Superior Performance

(@) Average Performance

(✓) Improvement Needed

<i>Choreographm</i>		
STYLE/MOVEMENT	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Composition	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Creativity/Variety	B. 16 - 17	
<input type="checkbox"/> Kick Sequencing	C. 14 - 15	
<input type="checkbox"/> Use of Kick Levels	D. 7 - 13	
<input type="checkbox"/> Appropriateness	F. 0 - 6	
<input type="checkbox"/> Musical Interpretation		
<i>J-GI 5 @IMPACT/STAGING</i>		
	MAXIMUM VALUE	
<input type="checkbox"/> Continuity/Transitions	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Use of Area/Floor Patterns	B. 16 - 17	
<input type="checkbox"/> Change of Levels/Floorwork	C. 14 - 15	
<input type="checkbox"/> Kick Visual Effects	D. 7 - 13	
	F. 0 - 6	

**Comments**

<i>Execution</i>		
UNIFORMITY	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Upper Body Precision	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Lower Body Precision	B. 16 - 17	
<input type="checkbox"/> Timing	C. 14 - 15	
<input type="checkbox"/> Spacing	D. 7 - 13	
<input type="checkbox"/> Uniformity of Kick Height	F. 0 - 6	
<i>MOVEMENT QUALITY</i>		
	MAXIMUM VALUE	
<input type="checkbox"/> Torso/Hand/Arm	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Energy/Dynamics	B. 16 - 17	
<input type="checkbox"/> Kick Technique	C. 14 - 15	
<input type="checkbox"/> Turns/Leaps/Jumps	D. 7 - 13	
<input type="checkbox"/> Legwork/Footwork	F. 0 - 6	
<input type="checkbox"/> Flexibility		

<i>Performance</i>		
SHOWMANSHIP	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Facial Expression	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Projection	B. 16 - 17	
<input type="checkbox"/> Focus	C. 14 - 15	
<input type="checkbox"/> Confidence in Performance	D. 7 - 13	
<input type="checkbox"/> Musicality	F. 0 - 6	
<input type="checkbox"/> Body Energy		
<input type="checkbox"/> Uniform/Accessories/Grooming		

**TOTAL SCORE (100)**

JUDGE: \_\_\_\_\_