

TEAM NAME \_\_\_\_\_

DIVISION \_\_\_\_\_

(+) Superior Performance

(@) Average Performance

(✓) Improvement Needed

### Choreographm

STYLE/MOVEMENT	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Clear Characterization	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Development of Theme/Character	B. 16 - 17	
<input type="checkbox"/> Composition	C. 14 - 15	
<input type="checkbox"/> Creativity/Variety	D. 7 - 13	
<input type="checkbox"/> Appropriateness	F. 0 - 6	
<input type="checkbox"/> Musical Interpretation		
J-GI 5 @IMPACT/STAGING	MAXIMUM VALUE	
<input type="checkbox"/> Continuity/Transitions	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Use of Area/Floor Patterns	B. 16 - 17	
<input type="checkbox"/> Use of Props (If Applicable)	D. 7 - 13	
<input type="checkbox"/> Visual Effects	F. 0 - 6	

### Comments

### Execution

UNIFORMITY	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Upper Body Precision	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Lower Body Precision	B. 16 - 17	
<input type="checkbox"/> Timing	C. 14 - 15	
<input type="checkbox"/> Spacing	D. 7 - 13	
<input type="checkbox"/> Movement Pathways	F. 0 - 6	
MOVEMENT QUALITY	MAXIMUM VALUE	
<input type="checkbox"/> Body Control/Technique	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Energy	B. 16 - 17	
<input type="checkbox"/> Dynamics	C. 14 - 15	
<input type="checkbox"/> Characterization	D. 7 - 13	
<input type="checkbox"/> Consistency of Character	F. 0 - 6	
<input type="checkbox"/> Handling of Props (If Applicable)		

### Performance

SHOWMANSHIP	MAXIMUM VALUE	SCORE
<input type="checkbox"/> Facial Expression	A. 18 - 20	<b>(20)</b>
<input type="checkbox"/> Projection	B. 16 - 17	
<input type="checkbox"/> Focus	C. 14 - 15	
<input type="checkbox"/> Confidence in Performance	D. 7 - 13	
<input type="checkbox"/> Effectiveness of Character	F. 0 - 6	
<input type="checkbox"/> Body Energy		
<input type="checkbox"/> Uniform/Accessories/Grooming		

**TOTAL SCORE (100)**

JUDGE: \_\_\_\_\_