

UNIVERSAL DANCE ASSOCIATION

GAME DAY SCORE SHEET - FIGHT SONG



A VARSITY SPIRIT BRAND

Team Name _____

Judge No. _____

Division _____

Category _____

FIGHT SONG	POINTS	SCORE	COMMENTS
GAME DAY MATERIAL	10		
<i>Appropriate use of material and skills relevant to your school traditional game day.</i>			
SYNCHRONIZATION	10		
<i>Consistent unison and timing by the team. Uniformity of team movement within choreography and skills. Consistent and even positioning of dancers throughout all formations and transitions.</i>			
EXECUTION OF MOVEMENT	10		
<i>Proper control, placement and completion of motions and skills. Quality of strength of motions and skills.</i>			
OVERALL EFFECT	POINTS	SCORE	COMMENTS
<i>(Fight Song, Game Situation and Timeout will be averaged)</i>	5		
<i>Ability to connect with the audience to motivate and leave a lasting impression through projection, genuine expression, energy, crowd interaction and entertainment value while maintaining an overall collegiate image.</i>			
<i>Spirit Video Score</i>	5		
TOTAL			

UNIVERSAL DANCE ASSOCIATION

GAME DAY SCORE SHEET - SITUATIONAL SIDELINE



Team Name _____

Judge No. _____

Division _____

Category _____

SITUATIONAL SIDELINE	POINTS	SCORE	COMMENTS
CROWD EFFECTIVENESS	10		
<i>Proper use of material could include but not limited to (poms/signs). Proper response to situational game cue. Ability to engage and lead the crowd.</i>			
SYNCHRONIZATION	10		
<i>Consistent unison and timing by the team. Uniformity of team movement within choreography and skills. Consistent and even positioning of dancers throughout all formations and transitions.</i>			
EXECUTION OF MOVEMENT	10		
<i>Proper control, placement and completion of motions and skills. Quality of strength of motions or skills.</i>			
OVERALL EFFECT	POINTS	SCORE	COMMENTS
<i>(Fight Song, Game Situation and Timeout will be averaged)</i>	5		
<i>Ability to connect with the audience to motivate and leave a lasting impression through projection, genuine expression, energy, crowd interaction and entertainment value while maintaining an overall collegiate image.</i>			
<i>Spirit Video Score</i>	5		
TOTAL			

UNIVERSAL DANCE ASSOCIATION GAME DAY SCORE SHEET - TIMEOUT



Team Name

Judge No.

Division

Category

TIMEOUT	POINTS	SCORE	COMMENTS
CHOREOGRAPHY	10		
<i>Elements included in choreography (group work, levels, visuals, etc.) to enhance choreography for an entertaining and game day appropriate performance</i>			
SYNCHRONIZATION	10		
<i>Consistent unison and timing by the team. Uniformity of team movement within choreography and skills.</i>			
EXECUTION OF MOVEMENT & TECHNIQUE	10		
<i>Proper control, placement and completion of motions and skills. Quality of strength of motions and skills.</i>			
OVERALL EFFECT	POINTS	SCORE	COMMENTS
<i>(Fight Song, Game Situation and Timeout will be averaged)</i>	5		
<i>Ability to connect with the audience to motivate and leave a lasting impression through projection, genuine expression, energy, crowd interaction and entertainment value.</i>			
<i>Spirit Video Score</i>	5		
TOTAL			