

# UNIVERSAL CHEERLEADERS ASSOCIATION

## COLLEGE CHEER JUDGING SHEET



A VARSITY SPIRIT BRAND

Team Name \_\_\_\_\_

Division \_\_\_\_\_

Judge No. \_\_\_\_\_

Crowd Leading (10 Points)		Points	Score
<i>Crowd Effective Material</i>		5	
<i>Ability &amp; Energy to Lead the Crowd &amp; Proper Use of Signs, Poms or Megaphones</i>		5	
Skill Incorporations (15 Points)		Points	Score
<i>Execution - Proper Technique, Synchronization &amp; Spacing</i>		10	
<i>Proper Use of Skills to Lead the Crowd</i>		5	
Cheer Overall Impression - (5 Points)		Points	Score
<i>Flow, Overall Crowd Effectiveness &amp; Difficulty of Practical Skills</i>		5	
<b>Total</b>	<b>Possible</b>	<b>30</b>	

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## COLLEGE BUILDING JUDGING SHEET



A VARSITY SPIRIT BRAND

Team Name \_\_\_\_\_

Division \_\_\_\_\_

Judge No. \_\_\_\_\_

Partner Stunts (25 Points)		Points	Score
<i>Perfection of Skill - Proper Technique, Synchronization &amp; Spacing</i>		15	
<i>Difficulty - Level of Skills, Number of Stunts &amp; Number of Bases (Coed Teams Only) Use of Coed Skills, Assisted vs. Unassisted</i>		10	
Pyramids (25 Points)		Points	Score
<i>Perfection of Skill - Proper Technique, Synchronization &amp; Spacing</i>		15	
<i>Difficulty - Level of Skills, Number of Pyramids &amp; Number of Bases</i>		10	
<b>Total</b>	<b>Possible</b>	<b>50</b>	

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## COLLEGE OVERALL JUDGING SHEET



A VARSITY SPIRIT BRAND

Team Name \_\_\_\_\_

Division \_\_\_\_\_

Judge No. \_\_\_\_\_

Standing / Running Group Tumbling - (5 Points)		Points	Score
<i>Execution &amp; Difficulty - Proper Technique, Difficulty of Skills Performed in Groups &amp; Synchronization</i>		5	
Basket Tosses (5 Points)		Points	Score
<i>Proper Technique, Height &amp; Form</i>		3	
<i>Type of Skill &amp; Number of Tosses</i>		2	
Routine Overall (5 Points)		Points	Score
<i>Overall Choreography, Visual Appeal, Flow, Formations &amp; Transitions</i>		5	
<b>Total</b>	<b>Possible</b>	<b>15</b>	