

Spirit Program Game Day Score Sheet



FIGHT SONG - 30 POINTS	
SIGHTS	POINTS
Content: Visual appeal and crowd coverage Execution: Synchronization, spacing, timing, collaboration/uniformity between participants, technique of skills and musical elements	10
SOUNDS	POINTS
Content: Collaboration of musical and callback elements Execution: Voice, pace, flow, musicality, technique	10
CROWD ENGAGEMENT	POINTS
Content: Material that encourages a crowd response Execution: Ability and genuine energy to lead the crowd; Appropriate use of props/instruments	10
SIDELINE/CHANT - 30 POINTS	
SIGHTS	POINTS
Content: Visual appeal and crowd coverage Execution: Synchronization, spacing, timing, collaboration/uniformity between participants, technique of skills and musical elements	10
SOUNDS	POINTS
Content: Material relevant to the game day environment Execution: Voice, pace, flow, technique, rhythm	10
CROWD ENGAGEMENT	POINTS
Content: Material that encourages a crowd response Execution: Ability and genuine energy to lead the crowd; Appropriate use of props/instruments	10
TIMEOUT/TRADITION - 30 POINTS	
SIGHTS	POINTS
Content: Visual appeal and crowd coverage Execution: Synchronization, spacing, timing, collaboration/uniformity between participants, technique of skills and musical elements	10
SOUNDS	POINTS
Content: Collaboration of musical and callback elements Execution: Voice, pace, flow, musicality, technique	10
CROWD ENGAGEMENT	POINTS
Content: Material that encourages a crowd response Execution: Ability and genuine energy to lead the crowd; Appropriate use of props/instruments	10
OVERALL IMPRESSION/COLLABORATION OF SPIRIT PROGRAM - 10 POINTS	
• Genuine school spirit and fun energy • Consistency and uniformity of program • Entertainment value	10
TOTAL POSSIBLE	
	100