## UNIVERSAL CHEERLEADERS ASSOCIATION SCHOOL / REC CHEER JUDGING SHEET



**Team Name** 

Division Judge No.

Crowd Leading - (10 Points)	Points	Score
Crowd Effective Material & Motion Technique	5	
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, & Flags	5	
Skill Incorporations - (15 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	10	
Proper Use of Skills to Lead the Crowd	5	
Category Impression (5 Points)	Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills	5	
Total Possible	30	

## UNIVERSAL CHEERLEADERS ASSOCIATION NON TUMBLING COED - BUILDING JUDGING SHEET

**Division** 



Judge No.

Team Name

	Judge No.	
Partner Stunts - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	
Difficulty - Level of Skill, Use of Coed Skills, Number of Stunts Performed, Number of Bases Used , Creativity, Transitions & Variety	10	
Pyramids - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	
Difficulty - Level of Skills, Use of Coed Skills, Number of Stunts Performed, Number of Bases Used , Creativity, Transitions & Variety	10	
Total Possible	50	

## UNIVERSAL CHEERLEADERS ASSOCIATION NON TUMBLING COED - OVERALL JUDGING SHEET



**Team Name** 

Division Judge No.

DIVISION	Judge No.	
Jump(s) - (10 Points)	Points	Score
Execution, Proper Technique, Form, Height & Synchronization	5	
Difficulty - Type of Jump(s), Connections / Combos or Variety	5	
Motions/Dance - (5 Points)	Points	Score
Motions / Dance - Technique, Sharpness, Placement, Timing, Spacing, Use of Levels, Overall Choreography & Visual Appeal	5	
Category Impression (5 Points)	Points	Score
Overall Choreography, Creativity, Flow & Use of Formations / Transitions	5	
Total Possible	20	