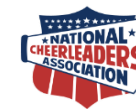


EXECUTION GUIDELINES



2025-2026 EXECUTION SCORING GUIDELINE

Athletes are expected to demonstrate excellent technique when performing each skill. A team's execution will be determined by all athletes performing the skill.

BELOW	LOW	MID	HIGH
1.0-2.0	2.0-3.0	3.0-4.0	4.0-5.0
1.0-3.0	3.0-4.5	4.5-6.0	6.0-7.5
ALL Errors are occurring across all participating athletes/groups.	Widespread/Many/Frequent Widespread errors across many athletes Frequent errors within many stunt groups or across many stunts	Multiple/Majority/Several Multiple athlete errors Majority stunt groups do not have errors versus majority do have errors Severity of those errors? Several errors or minimal	Minor/Few/Minimal Single athlete minor error single stunt minor error few athletes minor or minimal error Minimal athletes/errors/stunt errors throughout

STUNT/PYRAMID EXECUTION CRITERIA

Each execution score will look at the below criteria: This IS NOT a driver system

TOP PERSON	<ul style="list-style-type: none"> * Body control * Uniform flexibility * Legs straight/locked/toes pointed
BASES/SPOTTERS	<ul style="list-style-type: none"> * Stability of the stunt * Solid stance * Feet stationary
TRANSITIONS	<ul style="list-style-type: none"> * Entries * Dismounts * Control from skill to skill
SYNCHRONIZATION	<ul style="list-style-type: none"> * Timing (when applicable)

TUMBLING EXECUTION CRITERIA

Each execution score will look at the below criteria: This IS NOT a driver system

APPROACH	<ul style="list-style-type: none"> * Arm placement into a pass/skill * Swing/prep * Chest placement
BODY CONTROL	<ul style="list-style-type: none"> * Head placement * Arm/shoulder placement in skills * Control from skill to skill in a pass
LANDINGS	<ul style="list-style-type: none"> * Leg placement in skills * Hips * Pointed toes
SYNCHRONIZATION	<ul style="list-style-type: none"> * Controlled * Chest Placement * Timing (when applicable)
	<ul style="list-style-type: none"> * Finished pass/skill * Incomplete twisting skills

JUMP EXECUTION CRITERIA

Each execution score will look at the below criteria: This IS NOT a driver system

ARM PLACEMENT	<ul style="list-style-type: none"> * Approach 	<ul style="list-style-type: none"> * Consistent Entry 	<ul style="list-style-type: none"> * Swing/prep 	<ul style="list-style-type: none"> * Arm placement in jumps
LANDINGS	<ul style="list-style-type: none"> * Straight legs * Legs/feet together 	<ul style="list-style-type: none"> * Pointed toes * Chest placement 	<ul style="list-style-type: none"> * Hip placement/rotation/hyperextension * Landings 	<ul style="list-style-type: none"> * Height
SYNCHRONIZATION	<ul style="list-style-type: none"> * Timing 			